

Statistics, machine learning, and astrophysics

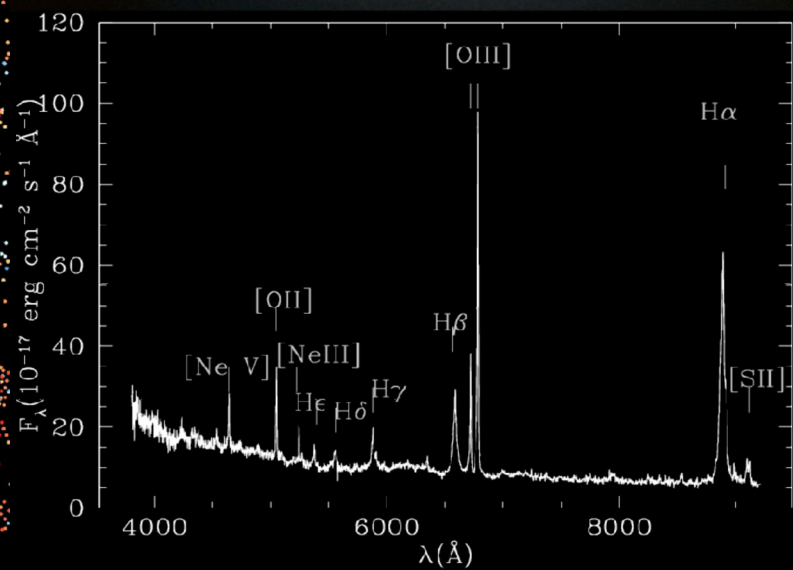
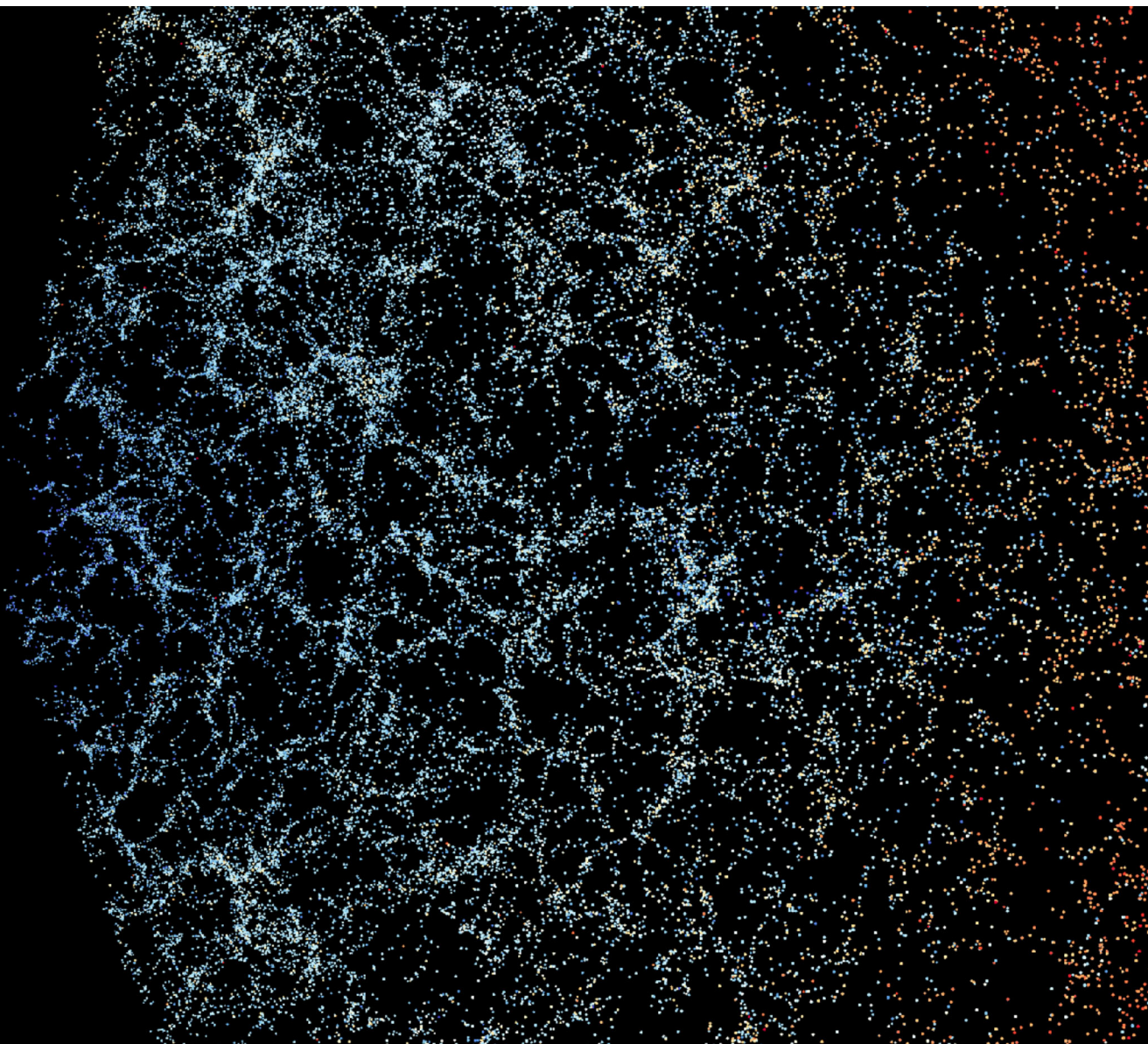
Brice Ménard



Johns Hopkins University

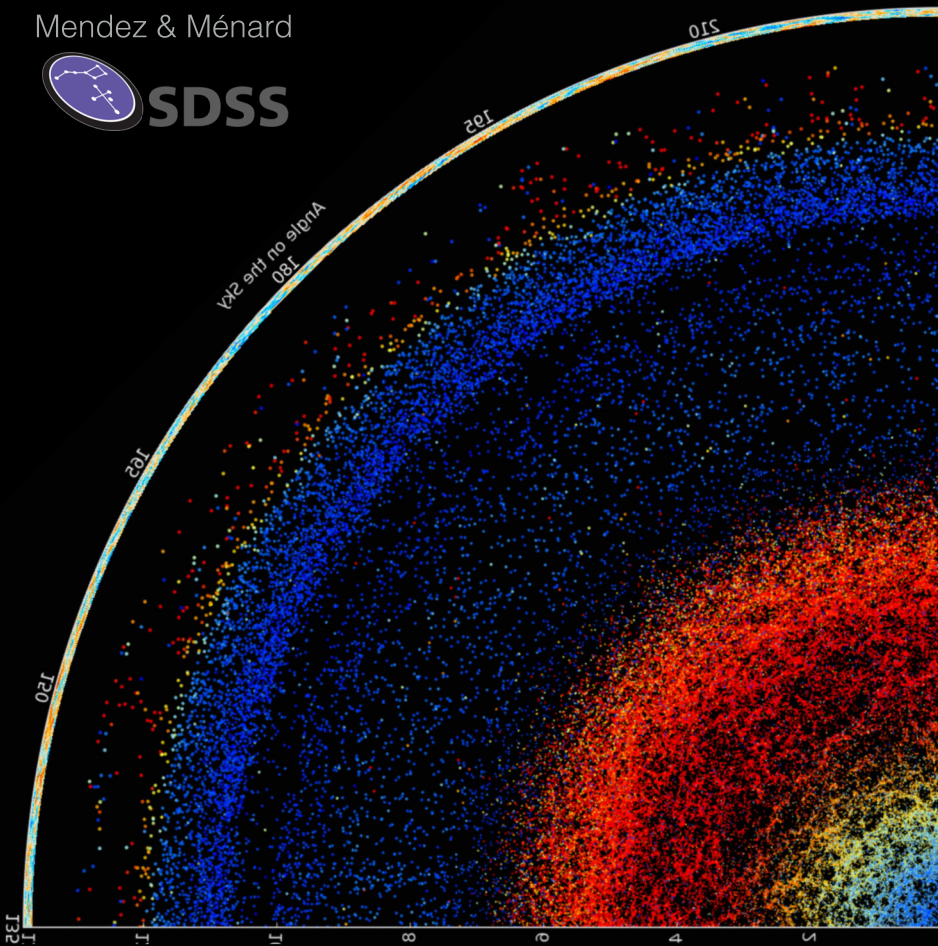
October 28 2019

NAS



Astrophysics

Mendez & Ménard



Geophysics

Upper
Mantle

Lower
Mantle

Outer
Core

Inner
Core

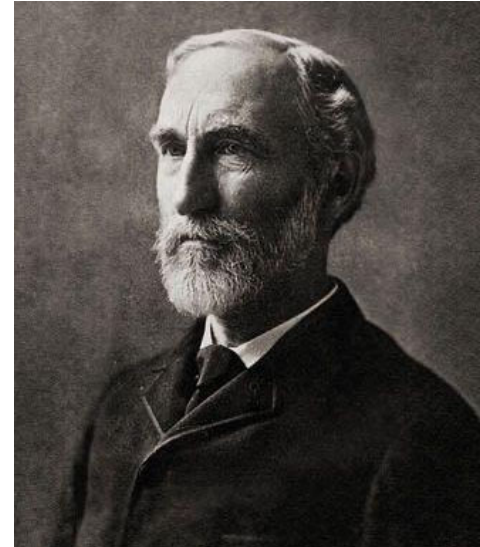


How do we do science?

“One of the principal objects of theoretical research is to **find the point of view** from which the subject appears in the greatest simplicity.”

(Gibbs, 1881)

Complex world $\longrightarrow$ Simplicity



Josiah Willard Gibbs (1839 – 1903)

- **Visual insight** has been an important guide in science for centuries.
 - **visual insight is receding**
- We attempt to describe what we see using the **language** of physics & statistics.
 - **complexity can be a limitation**

data

model

residuals

RA,Dec = 244.1404, 6.9982, zoom 13

- ☒ DECaLS DR1 images
 - ☐ DECaLS DR2 images
 - ☐ DECaLS DR2 models
 - ☐ DECaLS DR2 residuals
 - ☐ DECaLS DR1 models
 - ☐ DECaLS DR1 residuals
 - ☐ SDSS images
 - ☐ SFD dust map
 - ☐ Halpha map
 - ☐ unWISE W1/W2
-
- ☐ Sources
 - ☐ Bricks
 - ☐ CCDs
 - ☐ Exposures
 - ☐ NGC
 - ☐ Spectra
 - ☐ SDSS Spectro Plates

data

model

residuals

RA,Dec = 244.1267, 7.0246, zoom 13

- ☐ DECaLS DR1 images
 - ☐ DECaLS DR2 images
 - ☐ DECaLS DR2 models
 - ☐ DECaLS DR2 residuals
 - ☒ DECaLS DR1 models
 - ☐ DECaLS DR1 residuals
 - ☐ SDSS images
 - ☐ SFD dust map
 - ☐ Halpha map
 - ☐ unWISE W1/W2
-
- ☐ Sources
 - ☐ Bricks
 - ☐ CCDs
 - ☐ Exposures
 - ☐ NGC
 - ☐ Spectra
 - ☐ SDSS Spectro Plates

data

model

residuals

RA,Dec = 244.1433, 7.0874, zoom 13

- ☐ DECaLS DR1 images
- ☐ DECaLS DR2 images
- ☐ DECaLS DR2 models
- ☐ DECaLS DR2 residuals
- ☐ DECaLS DR1 models
- ☒ DECaLS DR1 residuals
- ☐ SDSS images
- ☐ SFD dust map
- ☐ Halpha map
- ☐ unWISE W1/W2

- ☐ Sources
- ☐ Bricks
- ☐ CCDs
- ☐ Exposures
- ☐ NGC
- ☐ Spectra
- ☐ SDSS Spectro Plates

data

pixel based

model

object based

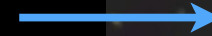
reduced dimensionality

**modeled
image**



measured parameters

brightness	27.91	27.67	27.49	27.35
position	15.21	14.98	14.80	14.66
size	10.67	10.46	10.29	10.16
ellipticity	8.466	8.260	8.102	7.976
colors...	7.191	6.993	6.840	6.719
	6.371	6.178	6.029	5.911
	5.802	5.613	5.467	5.351
	5.386	5.200	5.057	4.942



easier working environment

- catalog/database (searchable)
- correlations, constrain models

data

pixel based

model

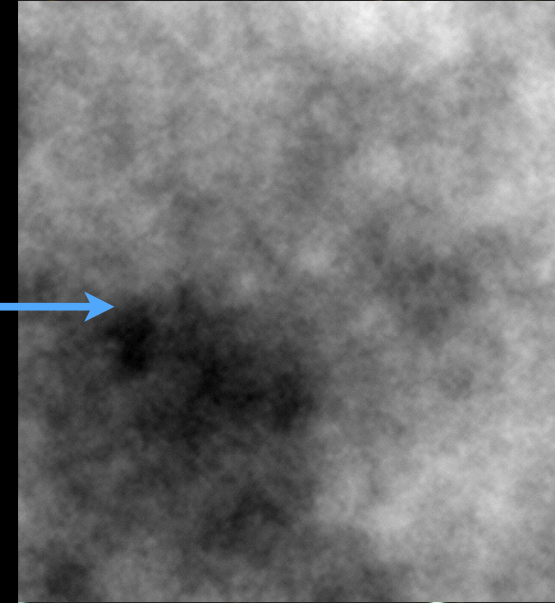
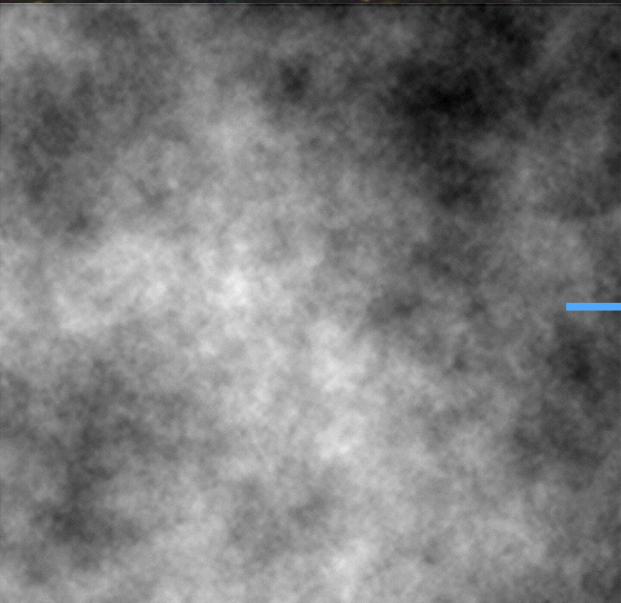
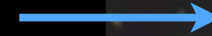
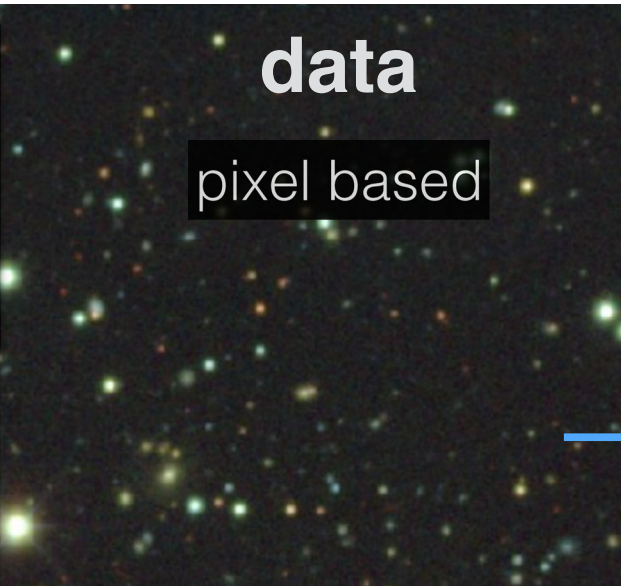
object based

reduced dimensionality

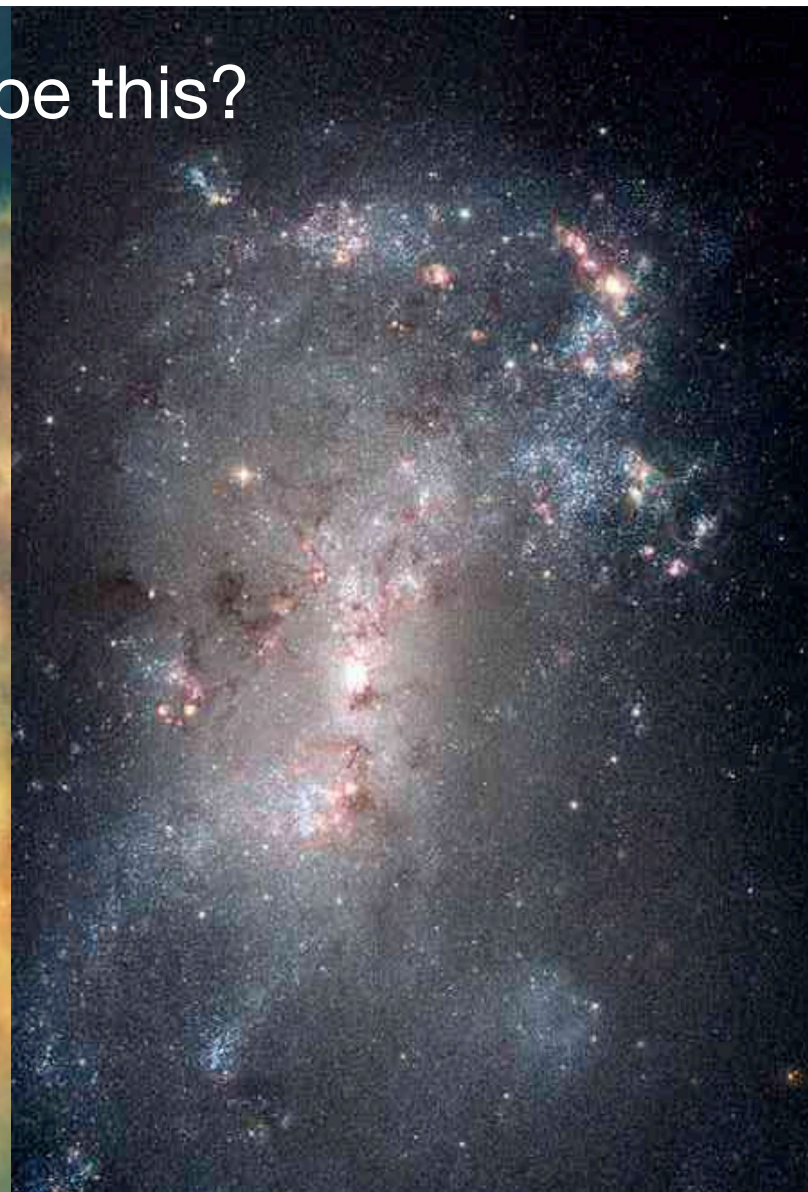
**modeled
image**

measured parameters

Power spectrum
variance(scale)



How do describe this?

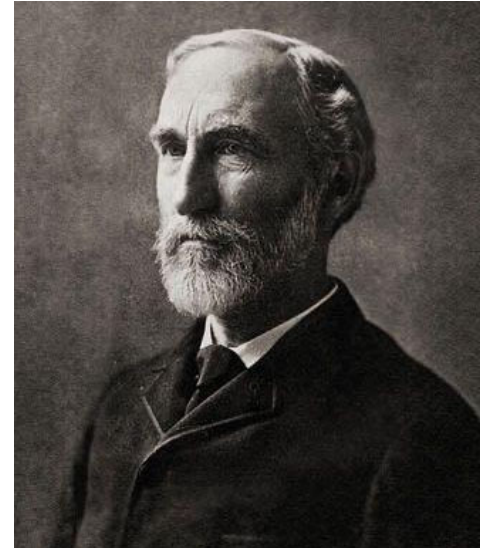


How do we do science?

“One of the principal objects of theoretical research is to **find the point of view** from which the subject appears in the greatest simplicity.”

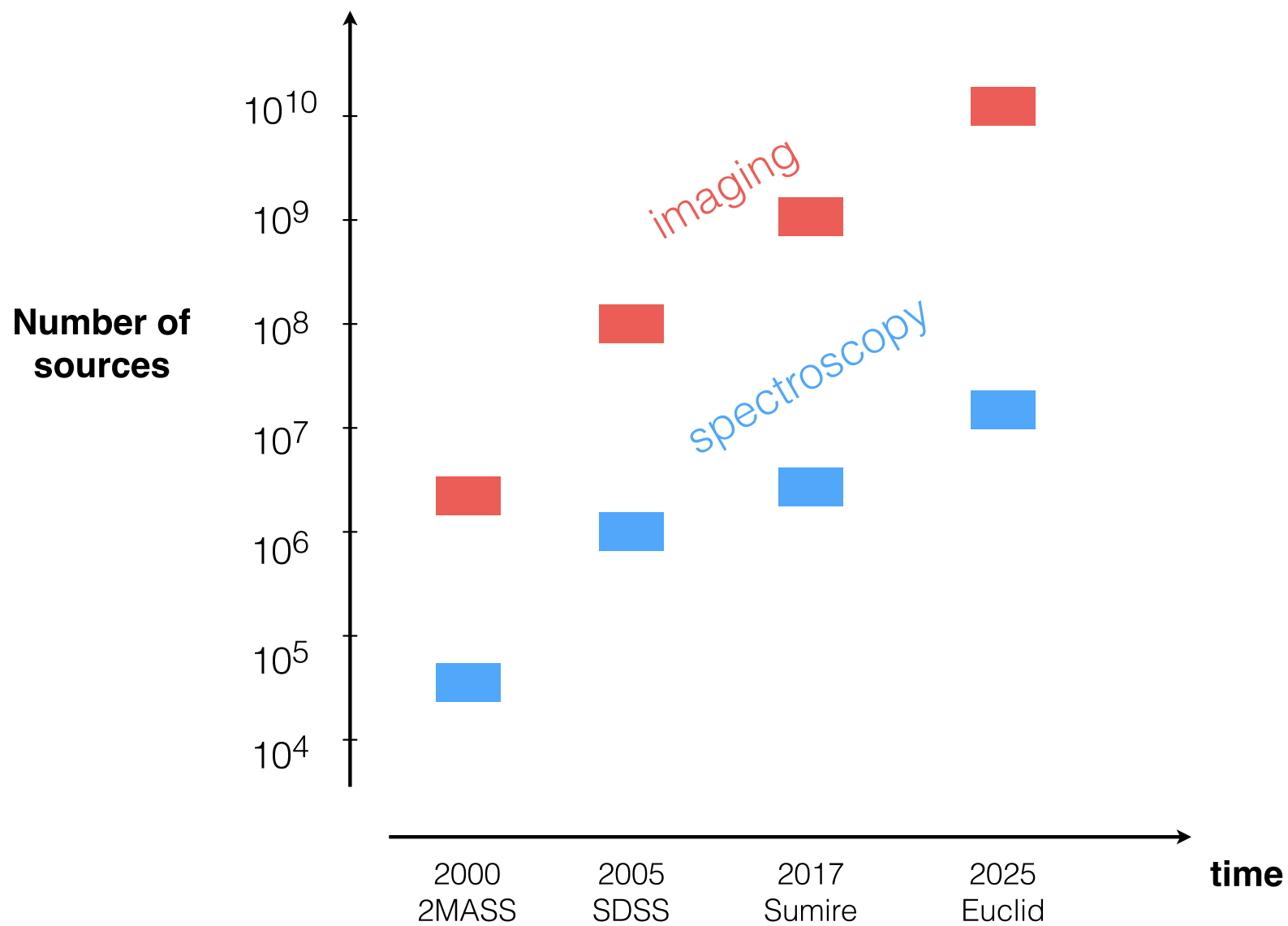
(Gibbs, 1881)

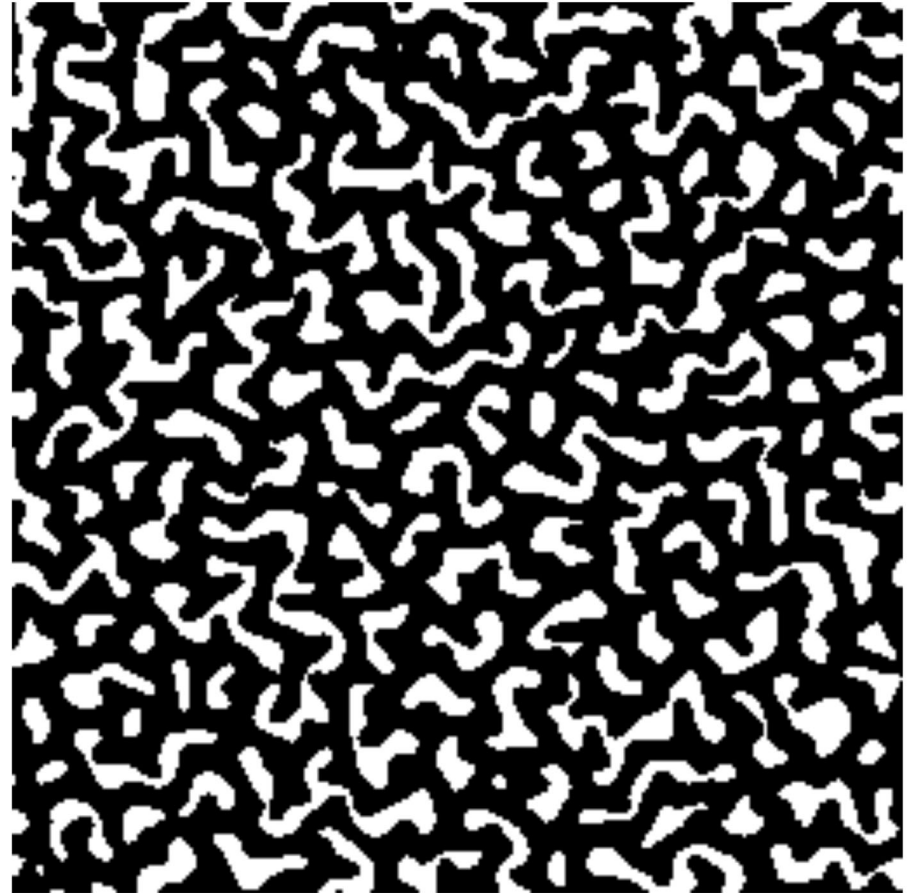
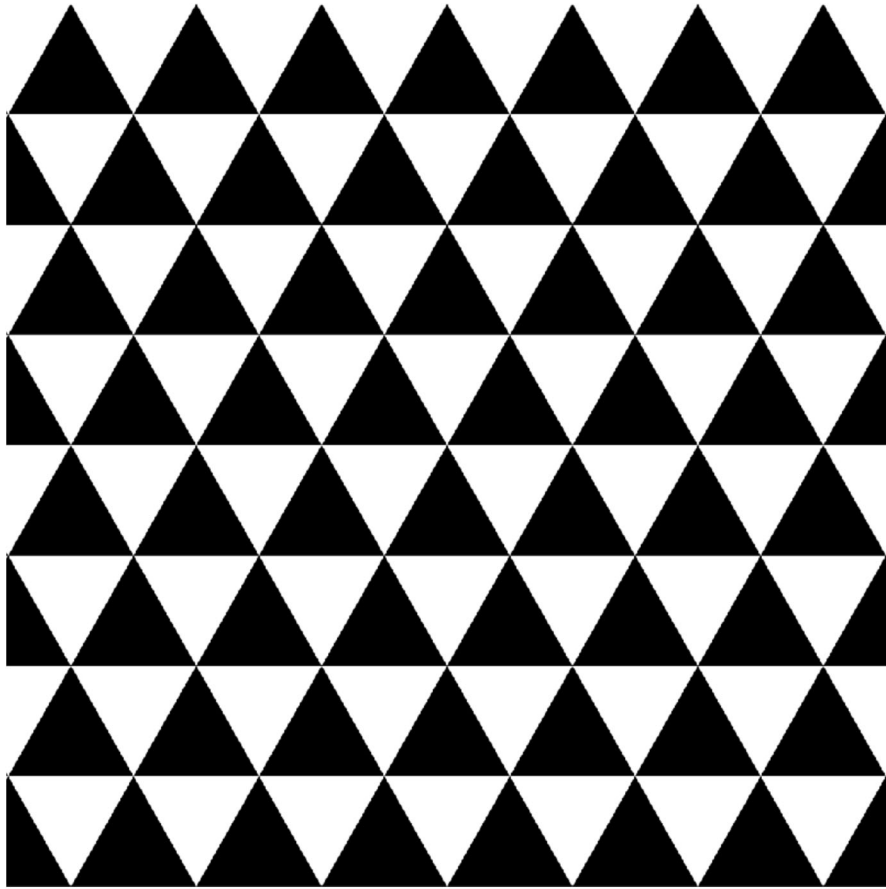
Complex world $\longrightarrow$ Simplicity



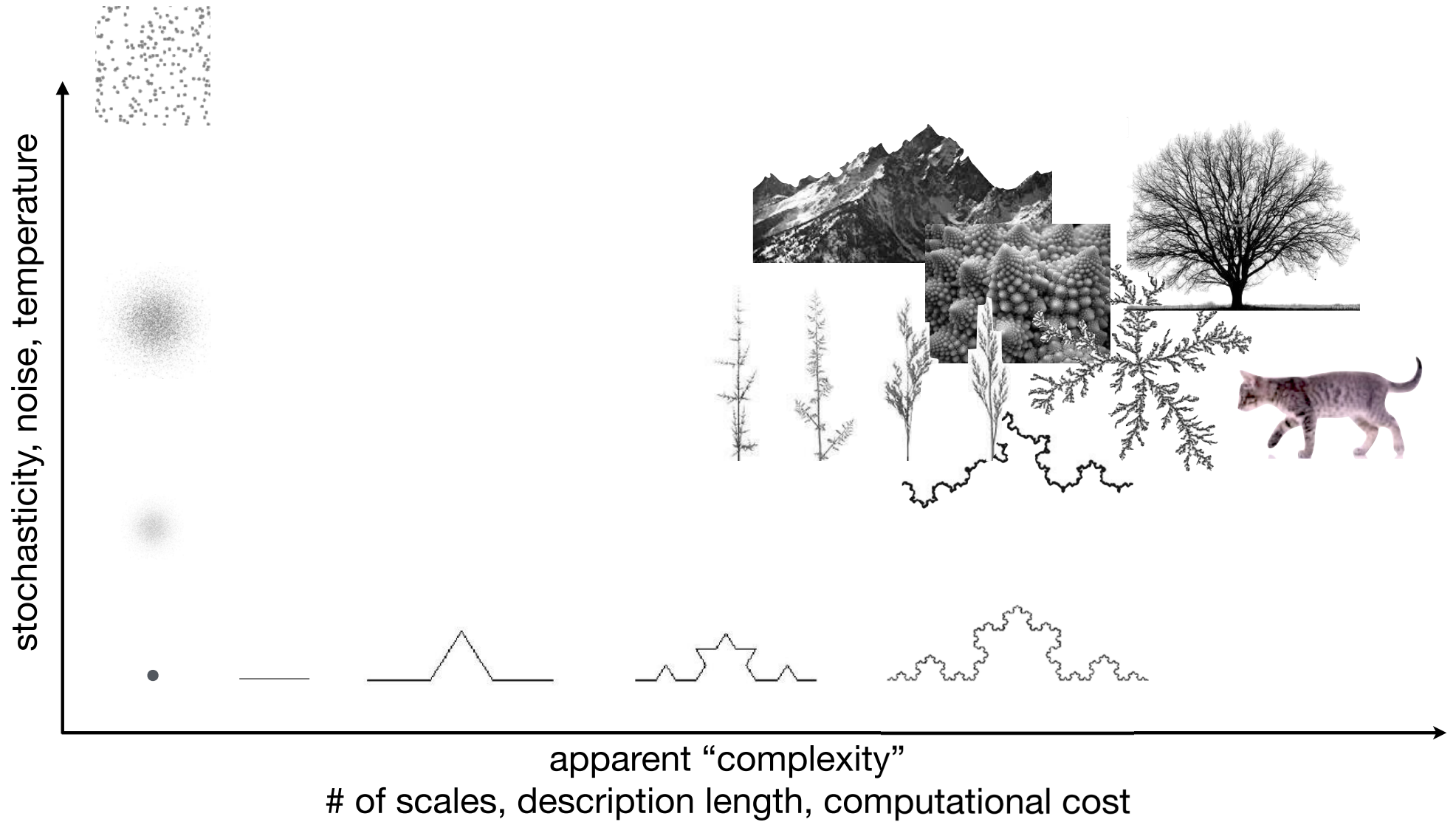
Josiah Willard Gibbs (1839 – 1903)

- **Visual insight** has been an important guide in science for centuries.
 - **visual insight is receding**
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 - **complexity can be a limitation**

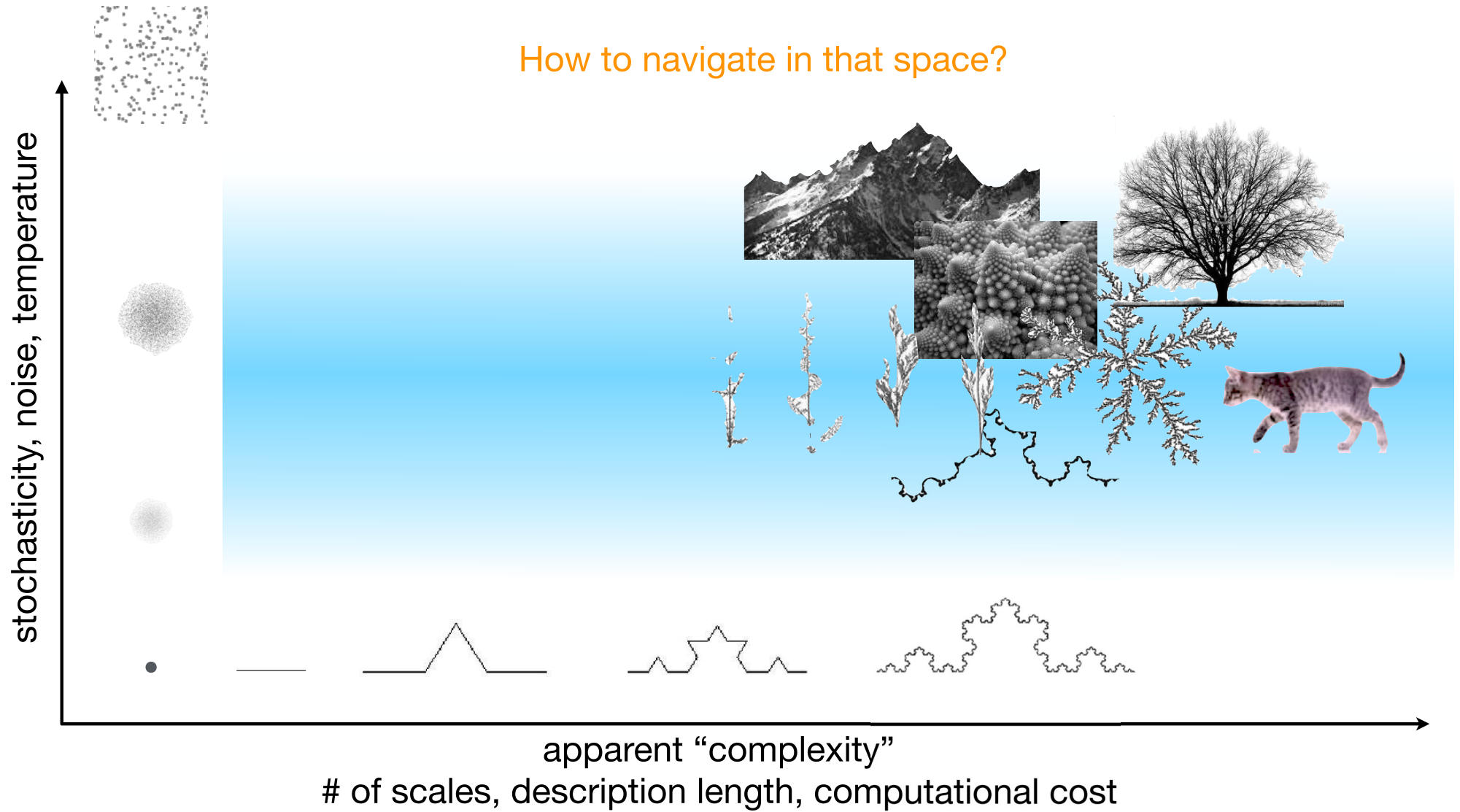




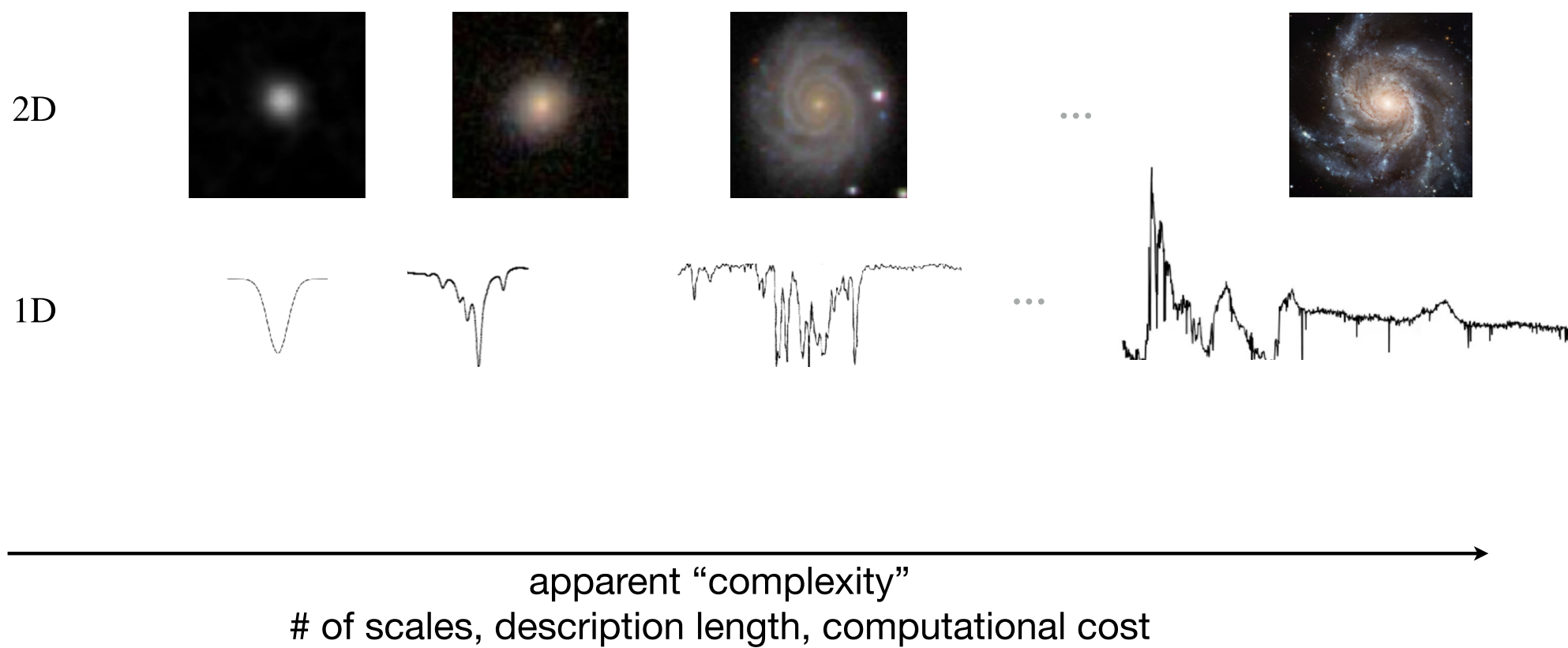
Language can be a serious limitation



How to navigate in that space?



How to navigate in that space?



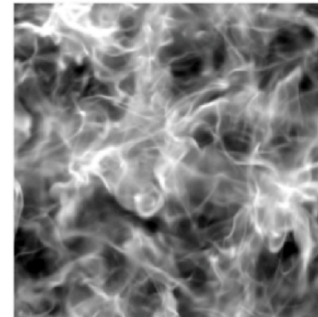
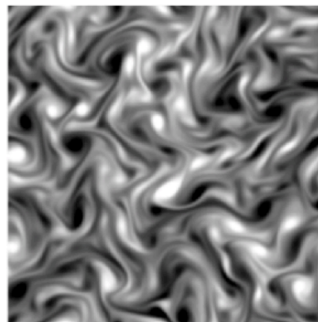
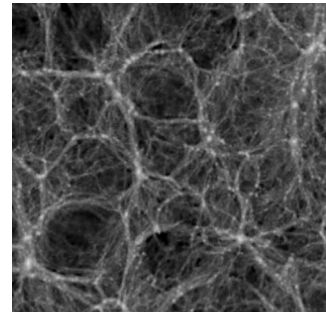
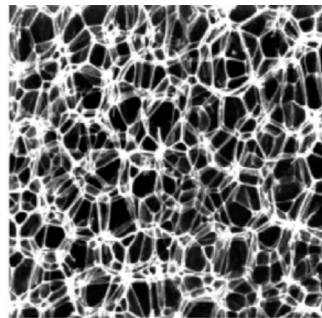
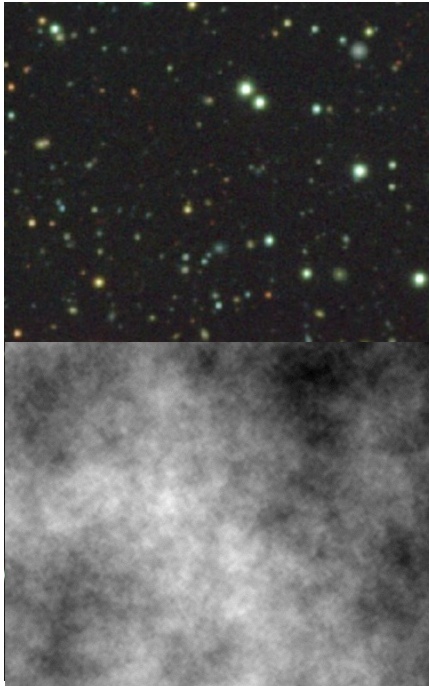
Controlled
experiment

survey

unrestricted data collection



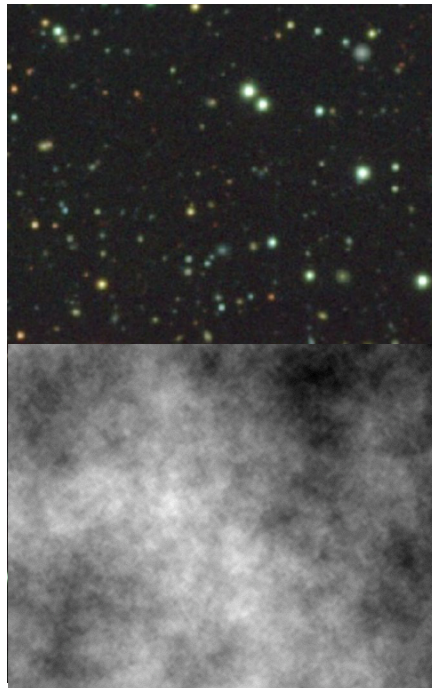
0 / 1



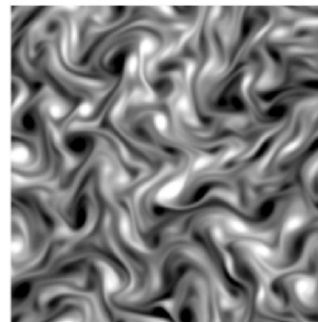
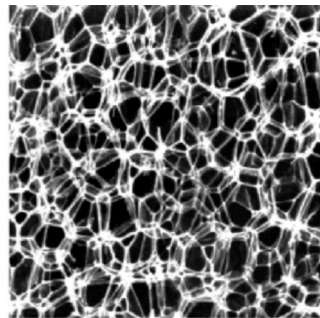
apparent “complexity”
of scales, description length, computational cost

interpretability challenge, control of systematics

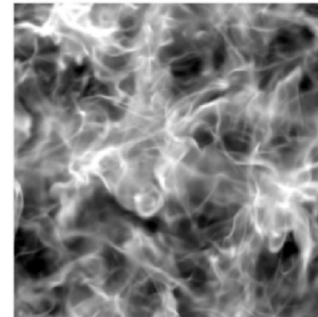
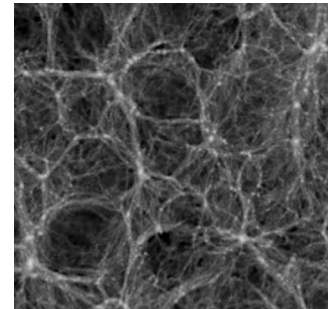
Gaussian
statistics



manifold
learning



dictionary
learning



(convolutional)
neural nets



apparent “complexity”
of scales, description length, computational cost

Gaussian
statistics

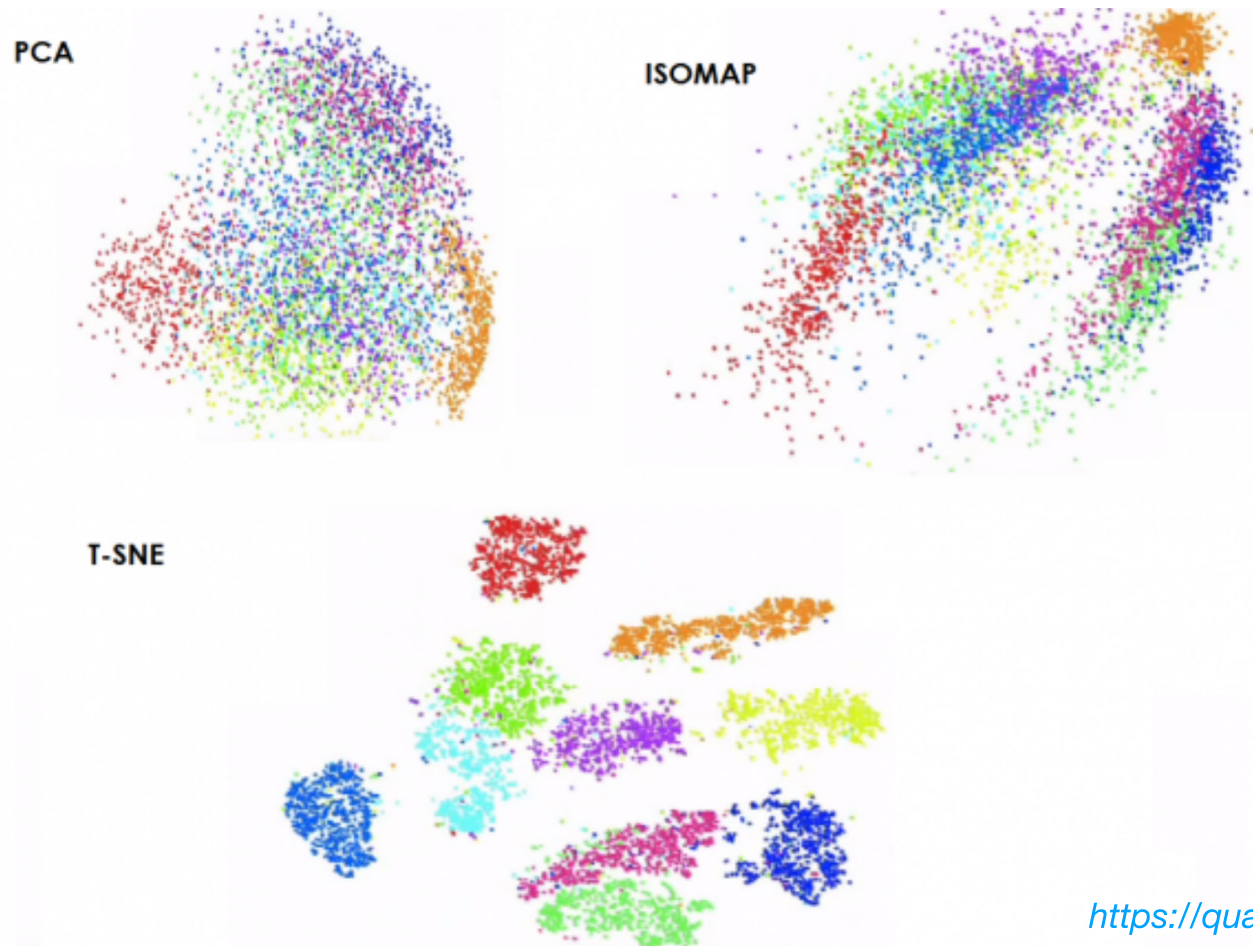
manifold
learning

dictionary
learning

(convolutional)
neural nets

complexity

1 9 5 6 2 1 8 3 4 2 1 9 5 6 2 1 8
2 5 0 0 6 6 4 8 9 1 2 5 0 0 6 6 4
1 6 3 6 3 7 0 6 7 0 1 6 3 6 3 7 0
9 4 6 6 1 8 2 3 7 7 9 4 6 6 1 8 2
4 3 9 8 7 2 5 2 9 3 4 3 9 8 7 2 5
8 3 6 5 7 2 3 1 5 9 8 3 6 5 7 2 3
9 1 5 8 0 8 4 9 3 1 9 1 5 8 0 8 4
6 8 5 8 8 9 9 5 6 2 6 8 5 8 8 9 9
0 9 1 8 5 4 3 3 7 7 0 9 1 8 5 4 3
4 1 0 6 9 2 3 7 7 6 4 1 0 6 9 2 3
1 9 5 6 2 1 8 3 4 2 1 9 5 6 2 1 8
2 5 0 0 6 6 4 8 9 1 2 5 0 0 6 6 4
1 6 3 6 3 7 0 6 7 0 1 6 3 6 3 7 0
9 4 6 6 1 8 2 3 7 7 9 4 6 6 1 8 2
4 3 9 8 7 2 5 2 9 3 4 3 9 8 7 2 5
8 3 6 5 7 2 3 1 5 9 8 3 6 5 7 2 3
9 1 5 8 0 8 4 9 3 1 9 1 5 8 0 8 4
6 8 5 8 8 9 9 5 6 2 6 8 5 8 8 9 9
0 9 1 8 5 4 3 3 7 7 0 9 1 8 5 4 3
4 1 0 6 9 2 3 7 7 6 4 1 0 6 9 2 3
1 9 5 6 2 1 8 3 4 2 1 9 5 6 2 1 8
2 5 0 0 6 6 4 8 9 1 2 5 0 0 6 6 4
1 6 3 6 3 7 0 6 7 0 1 6 3 6 3 7 0
9 4 6 6 1 8 2 3 7 7 9 4 6 6 1 8 2
4 3 9 8 7 2 5 2 9 3 4 3 9 8 7 2 5
8 3 6 5 7 2 3 1 5 9 8 3 6 5 7 2 3
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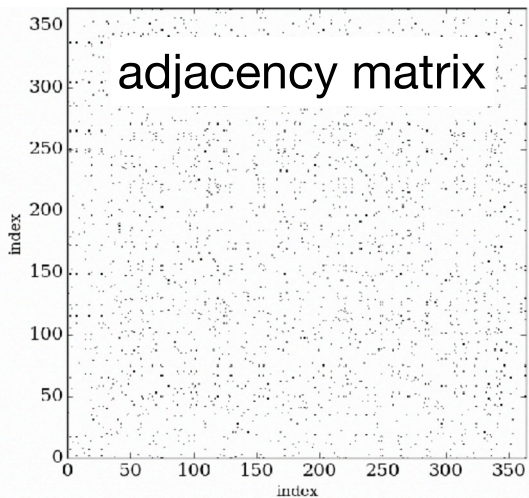
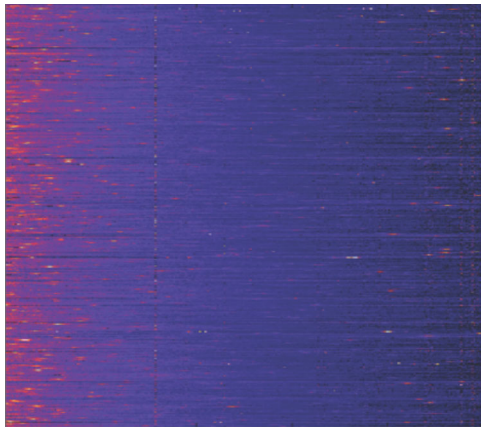
<https://quantdare.com/tsne/>

Gaussian
statistics

manifold
learning

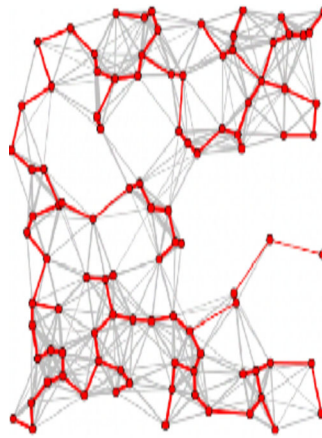
dictionary
learning

(convolutional)
neural nets



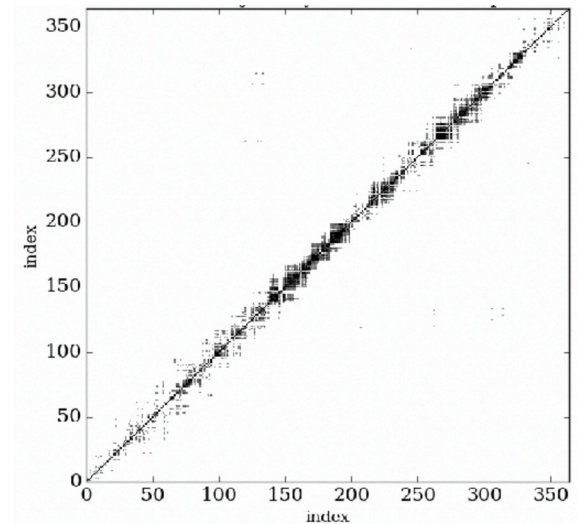
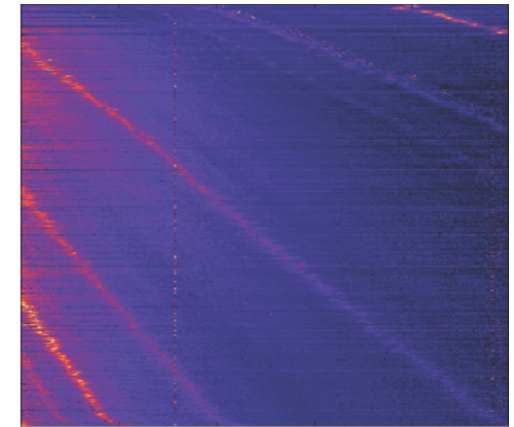
adjacency matrix

TheSequencer.org



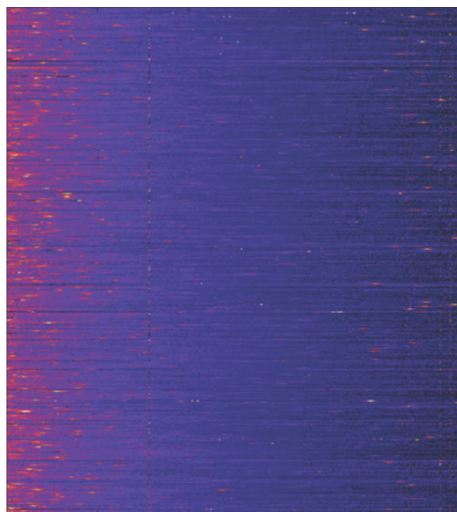
sequence found
using geometric properties

D. Baron & BM (in prep)

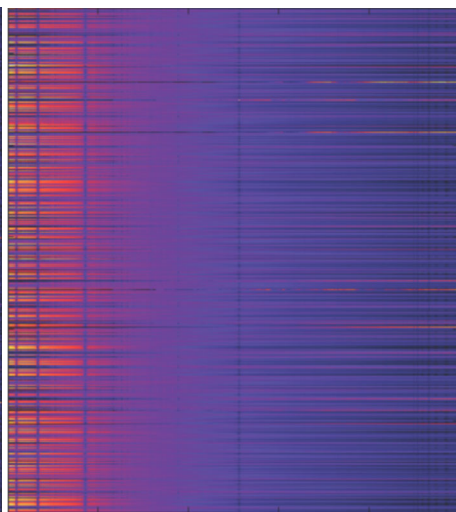


TheSequencer.org

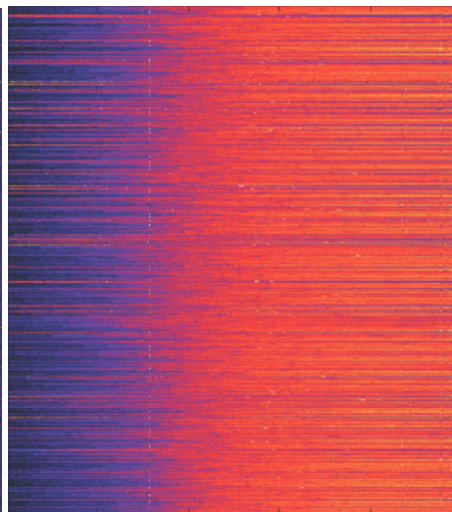
random index



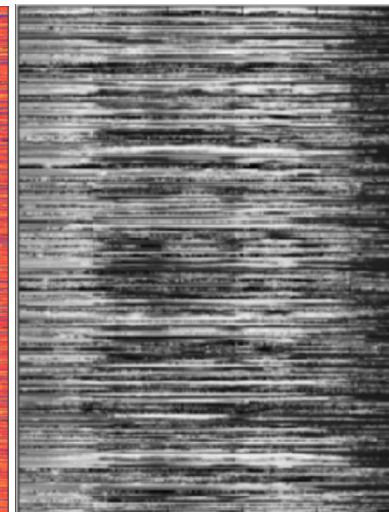
wavelength



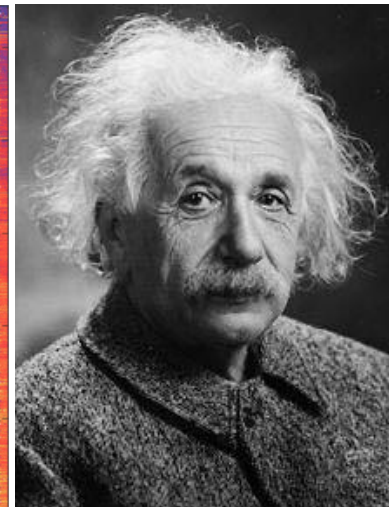
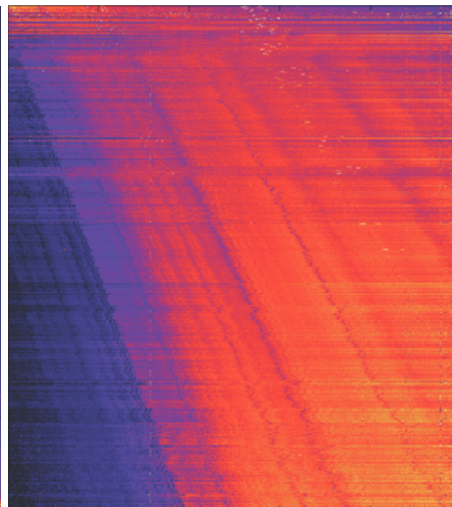
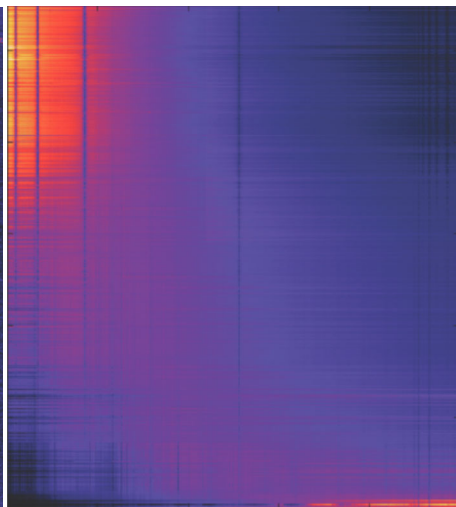
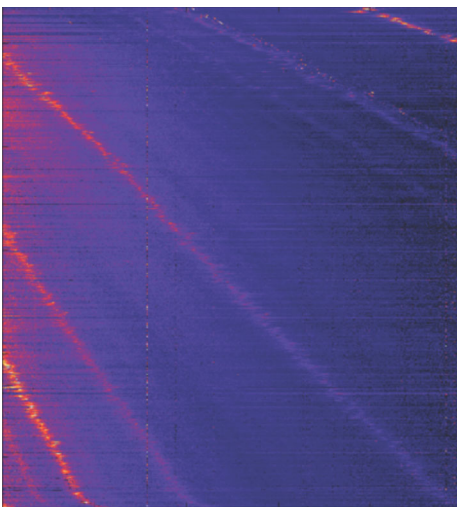
wavelength



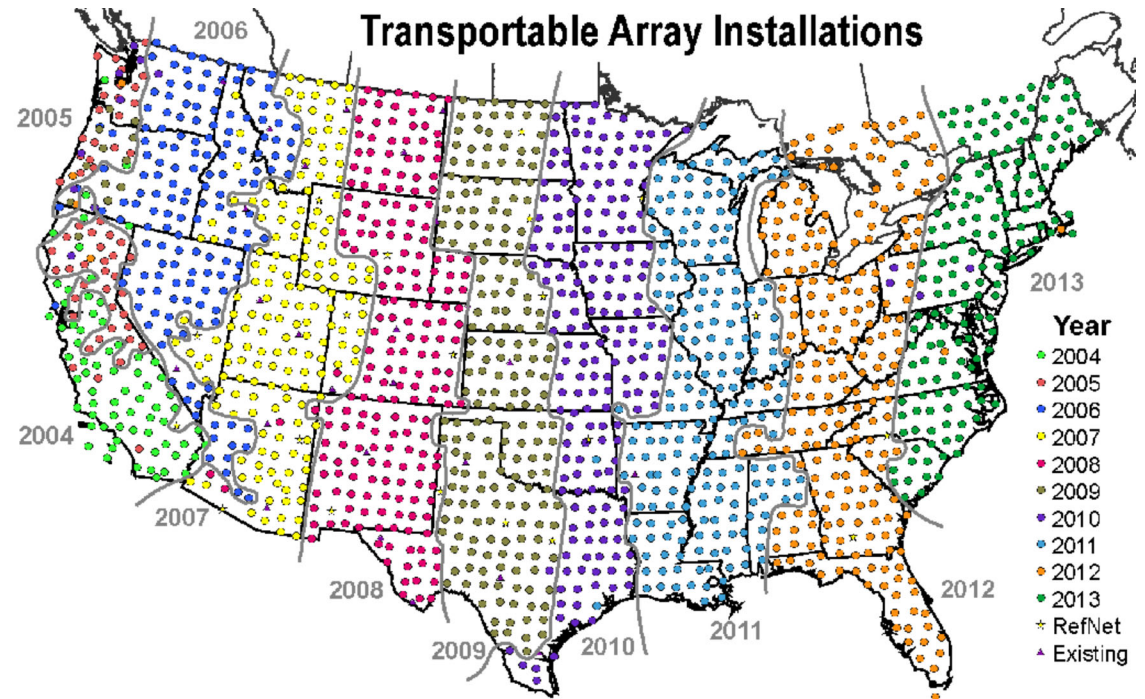
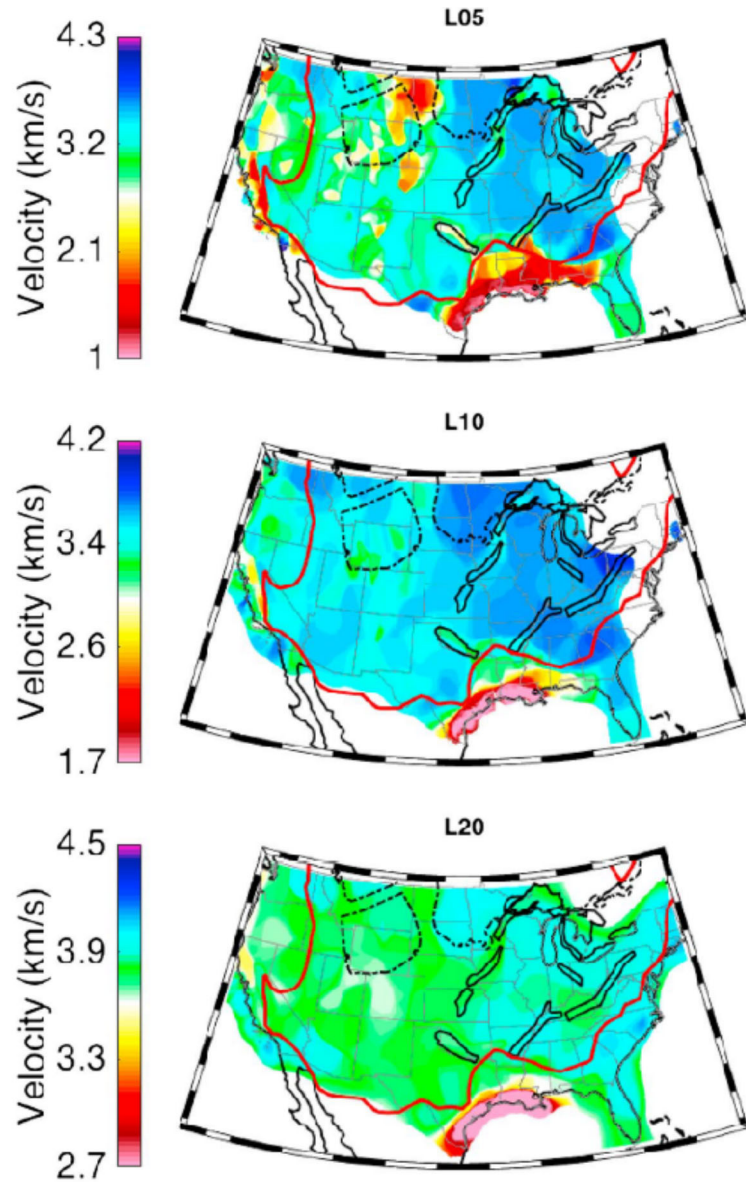
wavelength



ordered index

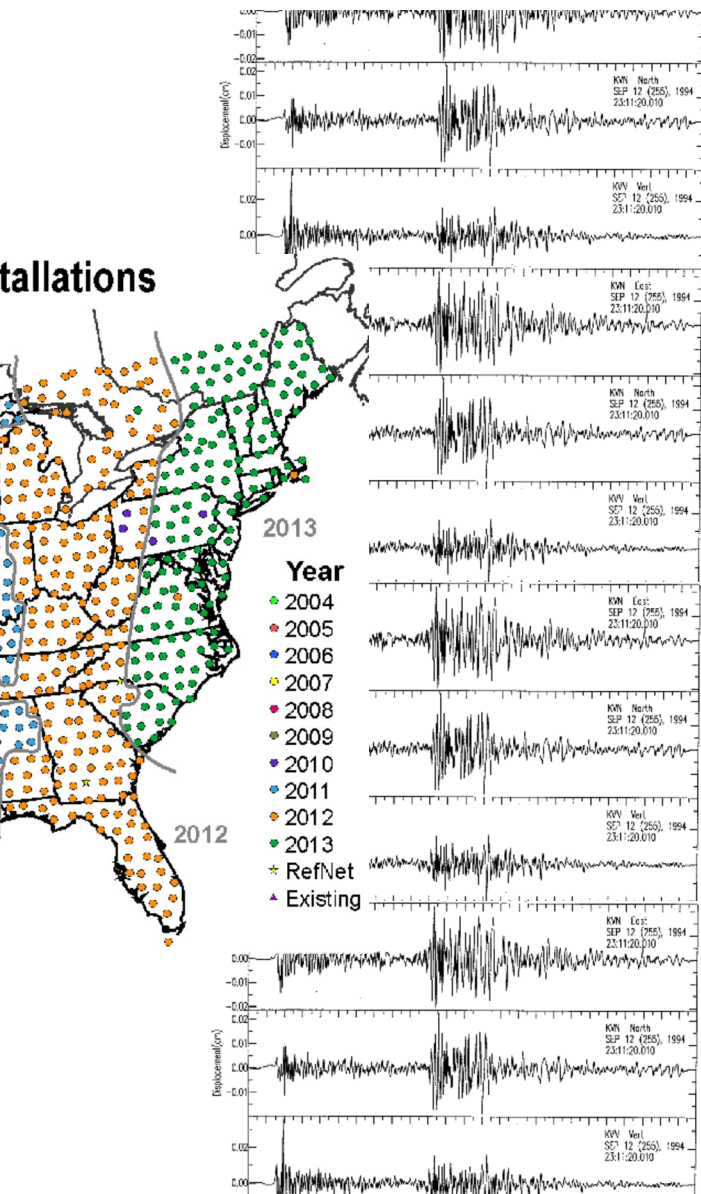


Map making in seismology



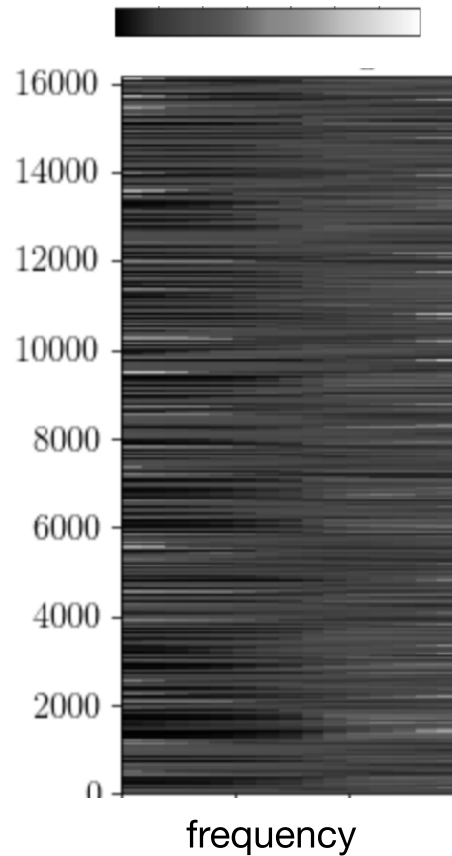
with V. Lekic (Univ. of Maryland)

tallations

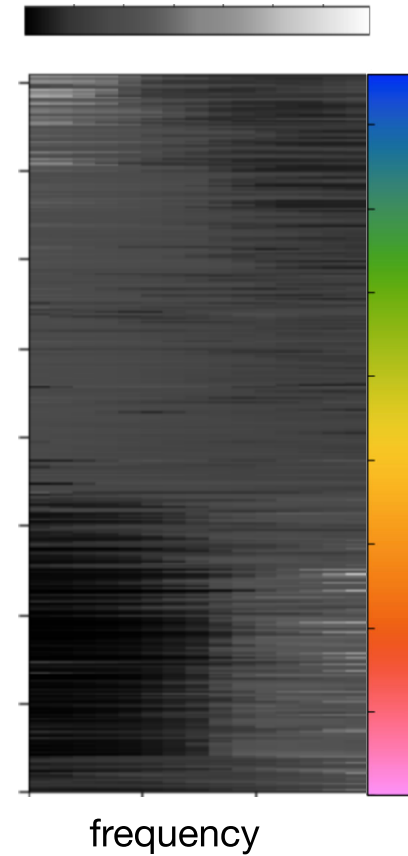


Map making in seismology

surface wave velocity



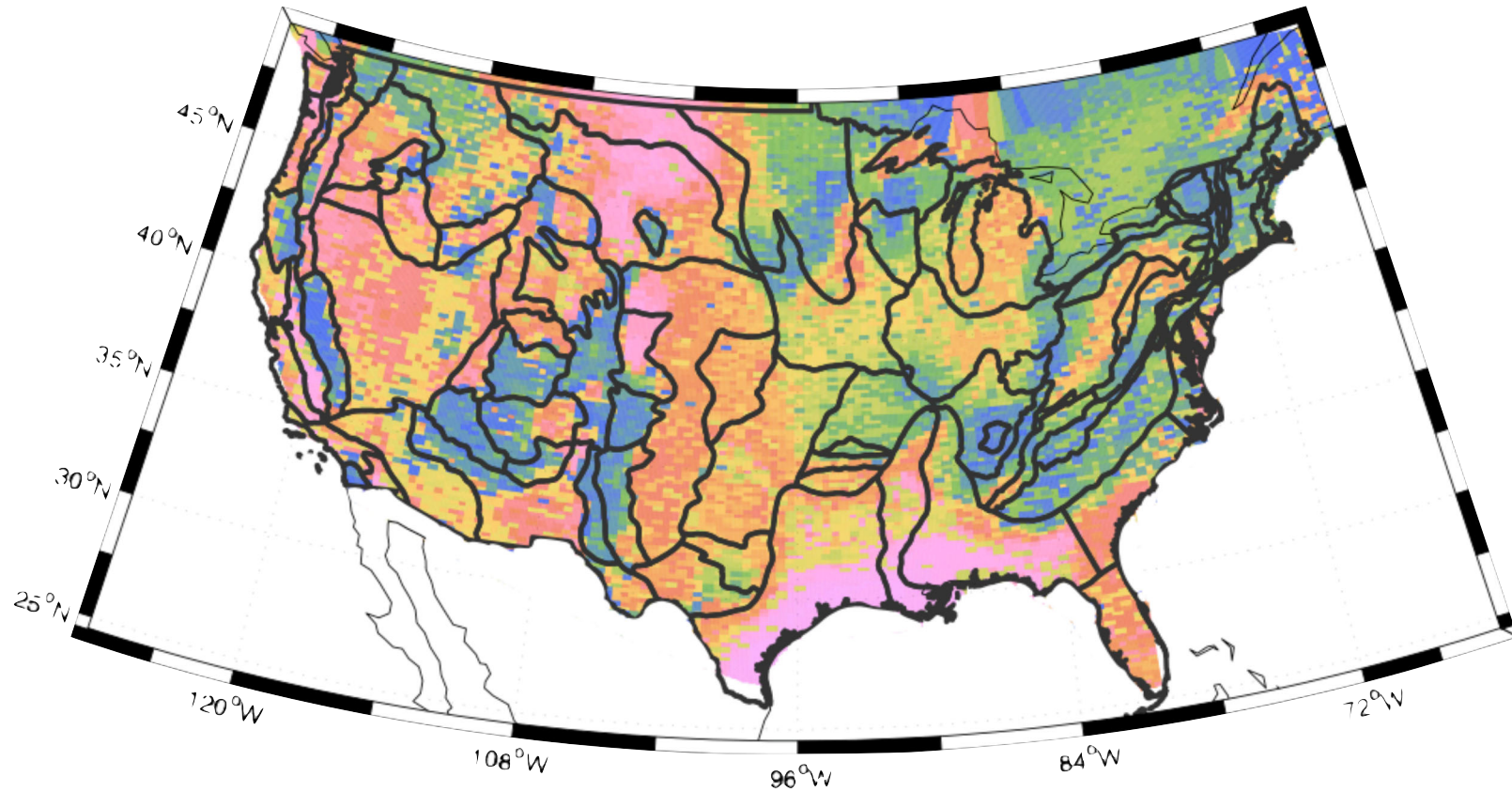
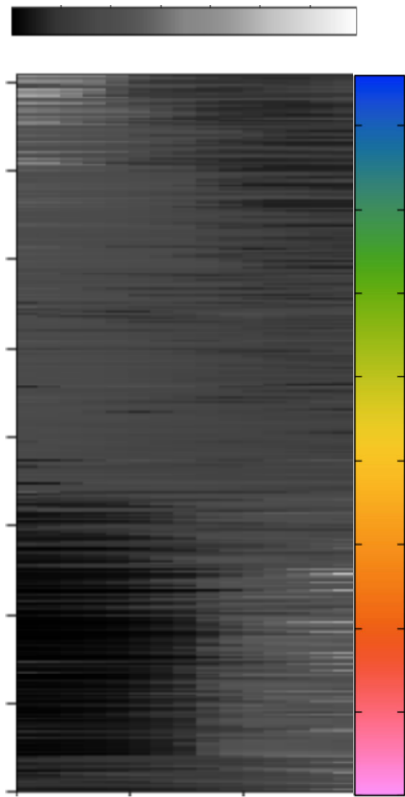
surface wave velocity
ordered by theSequencer.org



with V. Lekic (Univ. of Maryland)

Map making in seismology

surface wave velocity
ordered by theSequencer.org



with V. Lekic (Univ. of Maryland)

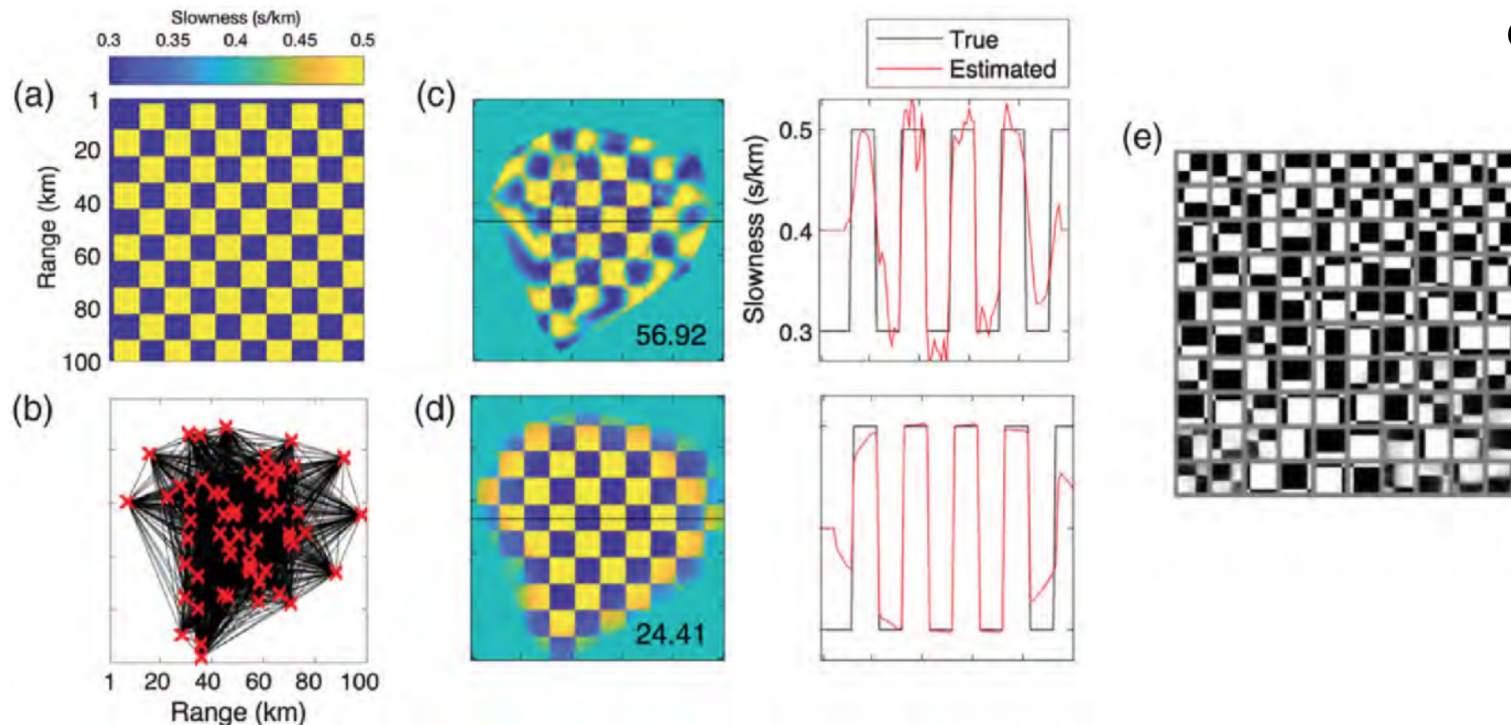
Gaussian
statistics, PCA

manifold
learning

dictionary
learning

(convolutional)
neural nets

complexity



▲ **Figure 7.** Locally sparse travel-time tomography (LST; Bianco and Gerstoft, 2018) of checkerboard slowness. (a) Synthetic checkerboard slowness patterns with 100×100 pixel grid (km) are sampled by (b) 2016 straight rays from 64 seismic stations. (c) Conventional inversion using damping and smoothing regularization (Aster et al., 2011) and (d) LST. Profiles from the 2D inversion are shown with true and estimated slownesses. The root mean square error (ms/km) estimated relative to the true slowness is printed on the 2D estimates. (e) Dictionary learned from LST contains checkerboard-like atom (100 atoms shown). Each atom (patch) is 10×10 pixels.

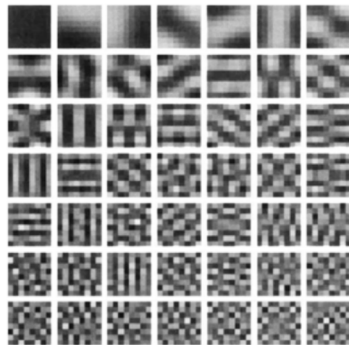
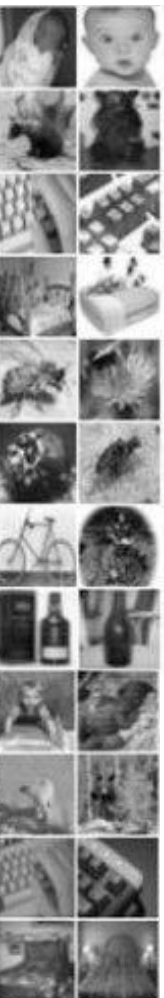
from Kong et al. (2019)

Gaussian
statistics, PCA

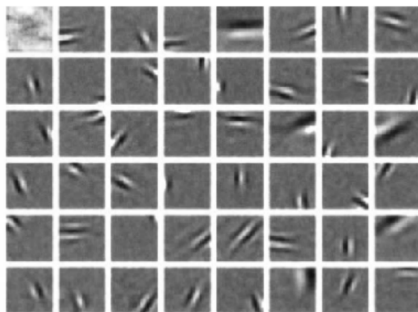
manifold
learning

dictionary
learning

(convolutional)
neural nets



Principal Component
Analysis



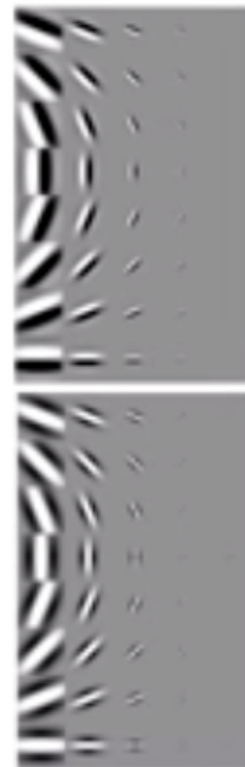
**Emergence of simple-cell
receptive field properties
by learning a sparse
code for natural images**

Bruno A. Olshausen* & David J. Field

Department of Psychology, Uris Hall, Cornell University, Ithaca,
New York 14853, USA



kernels learned in the first layer of
a deep convolutional neural net
with ImageNet



wavelets
(Gabor filters)

Gaussian
statistics, PCA

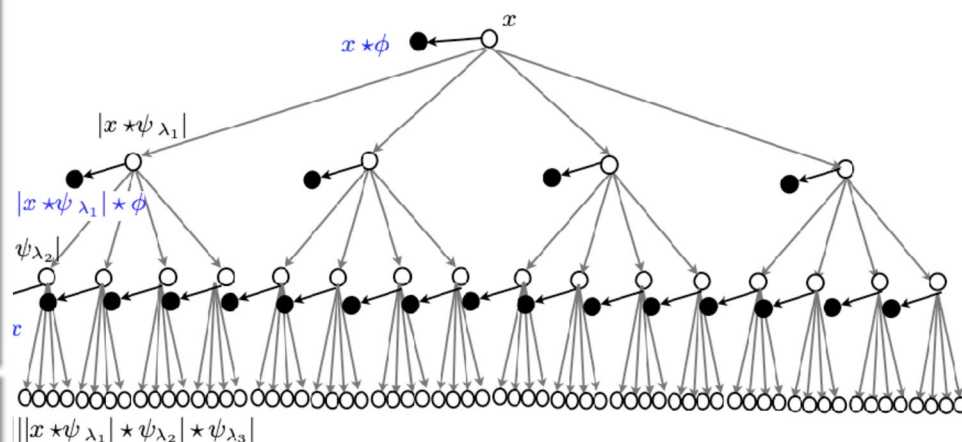
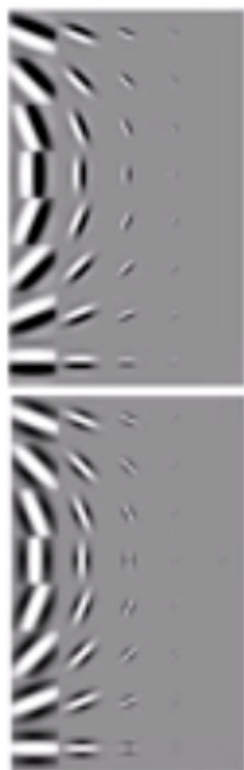
manifold
learning

dictionary
learning

(convolutional)
neural nets

complexity

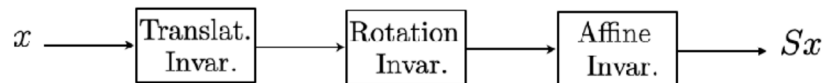
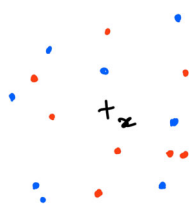
The scattering transform



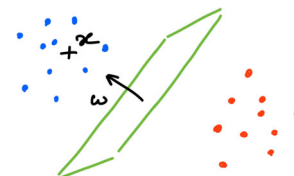
Invariant to:

- translations
- rotations
- small deformations

Data $x \in \mathbb{R}^d$



Representation



J. Bruna & S. Mallat

Gaussian
statistics, PCA

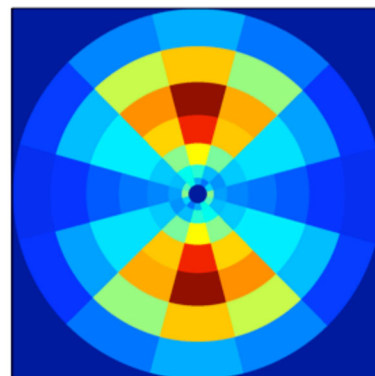
manifold
learning

dictionary
learning

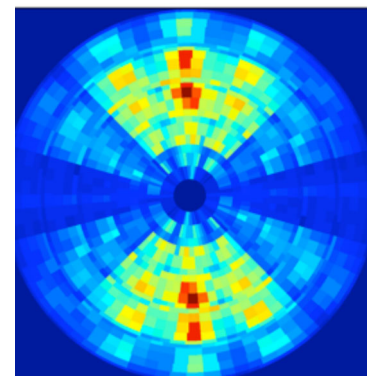
(convolutional)
neural nets



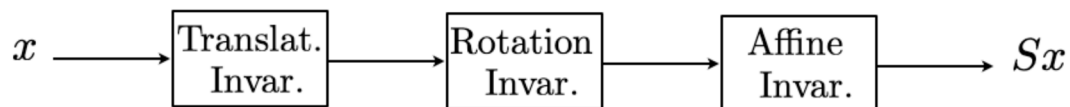
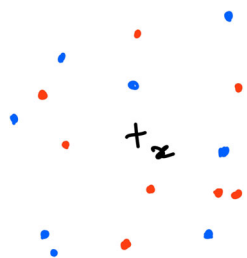
first order coeffs



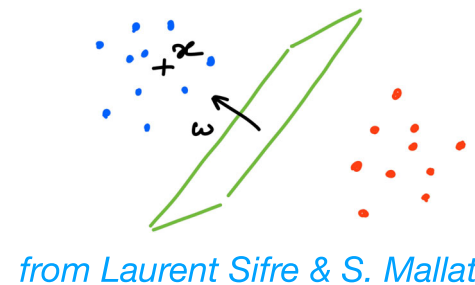
second order



Data $x \in \mathbb{R}^d$



Representation



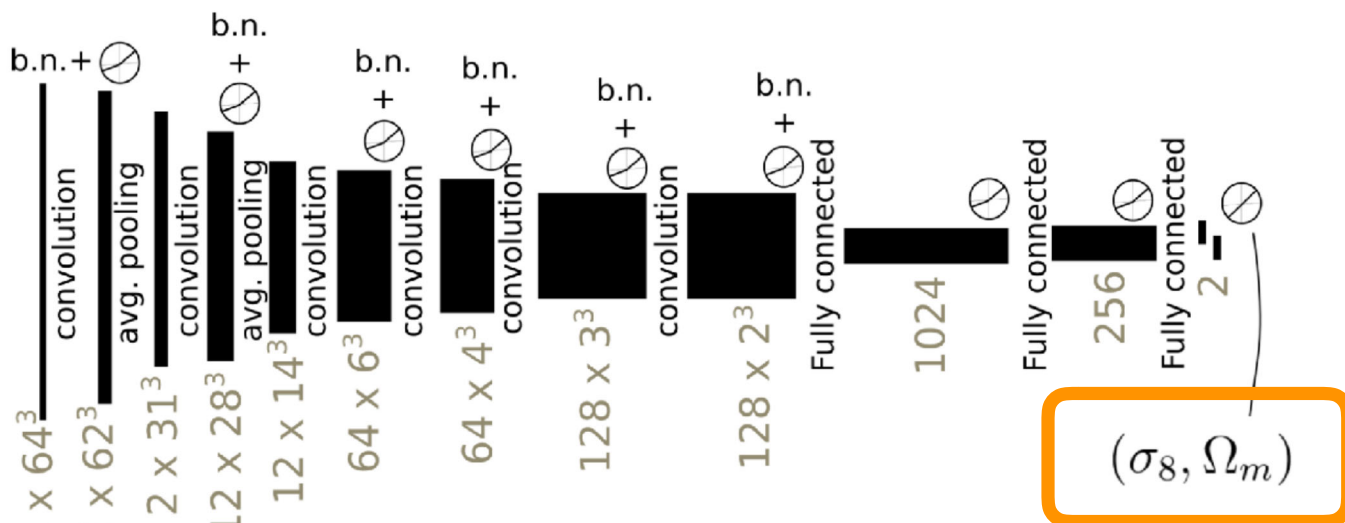
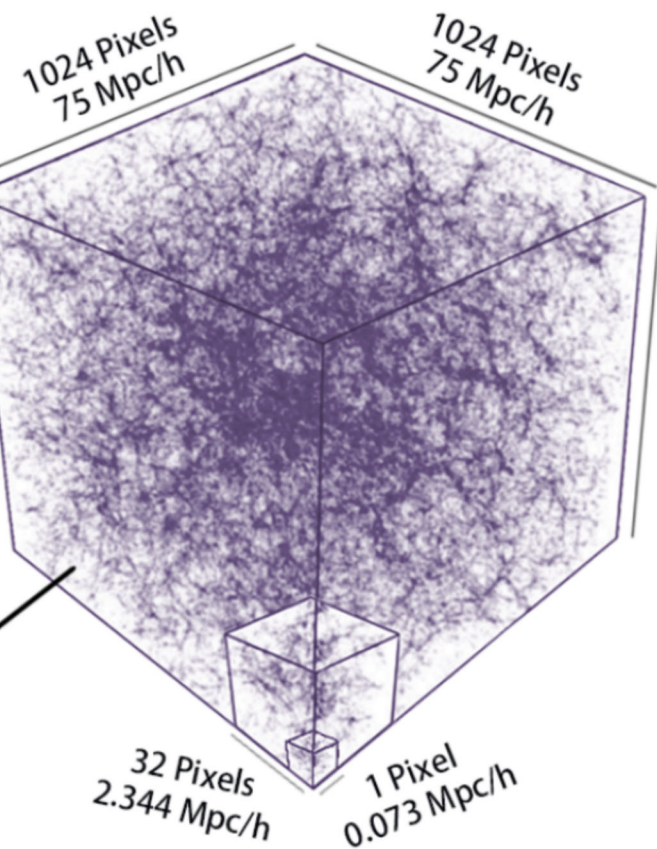
Gaussian
statistics

manifold
learning

dictionary
learning

(convolutional)
neural nets

complexity



Ravanbakhsh et al. (2016)

Gaussian
statistics

manifold
learning

dictionary
learning

(convolutional)
neural nets

complexity



CNN

dictionary

Gaussian
statistics, PCA

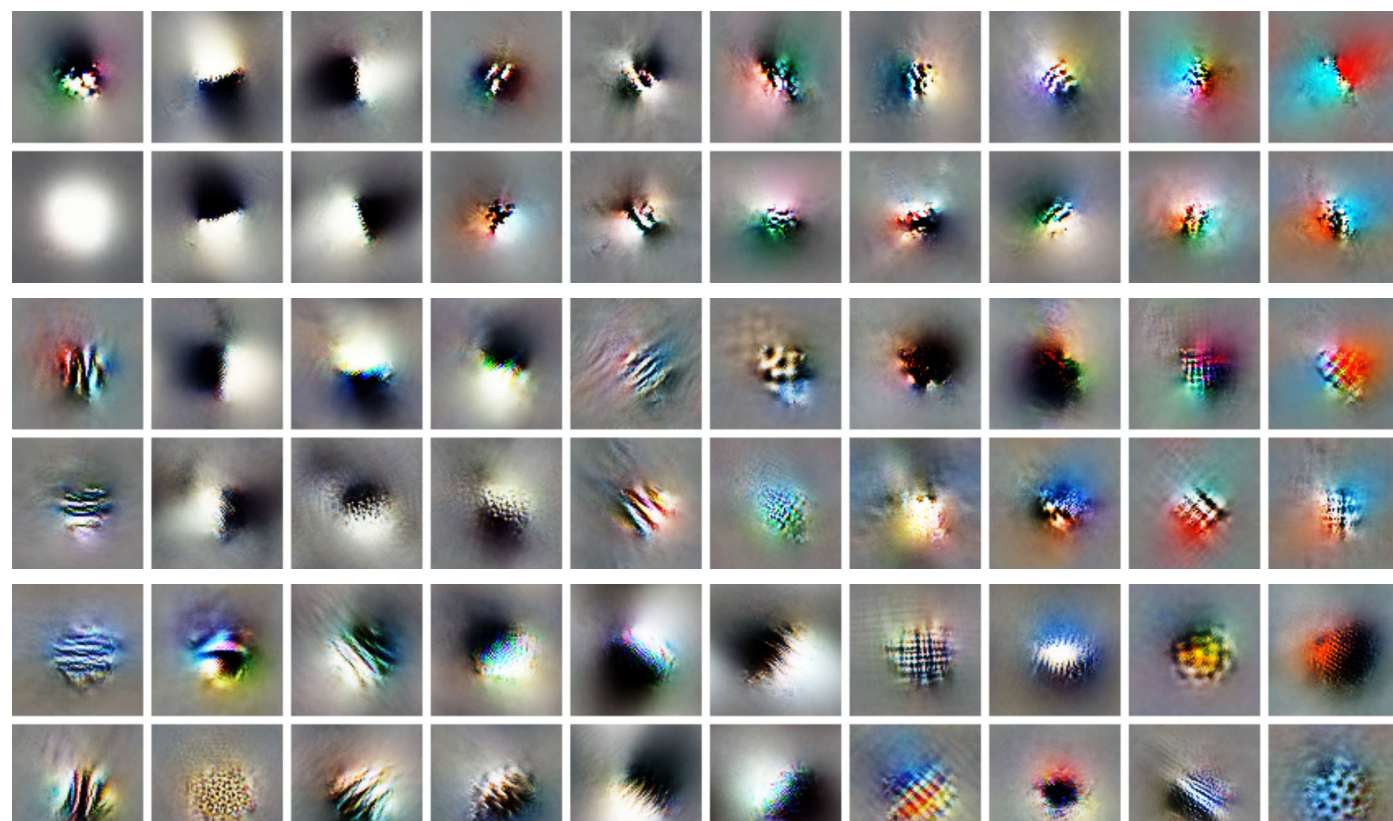
manifold
learning

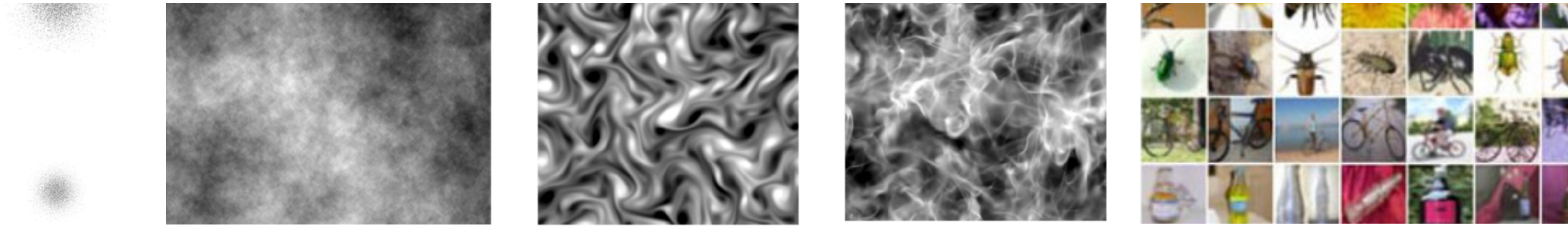
dictionary
learning

(convolutional)
neural nets

complexity

collaboration with OpenAI



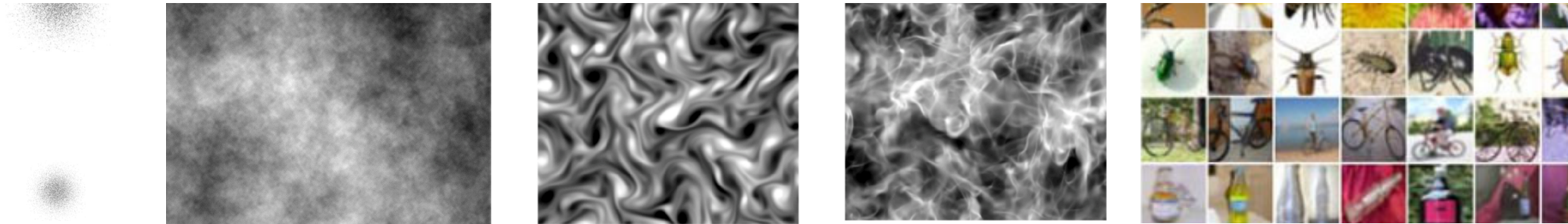


complexity

As scientists, we want to describe/explain the complex world

We want to go from complexity to simplicity.

This requires an efficient language.



complexity

Gaussian
statistics

manifold
learning

dictionary
learning

(convolutional)
neural nets

Huge space to explore



Simplicity found in:
parameters

geometry

vocabulary

classes

Challenges:

interpretability, control of systematics