



Jiun-ting Lin Ph.D. student

Washington



Amy Williamson Postdoc



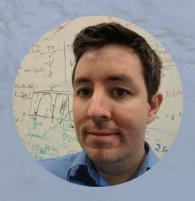
Amanda Thomas Associate Prof.



Valerie Sahakian Assistant Prof.



Dara Goldberg Postdoc

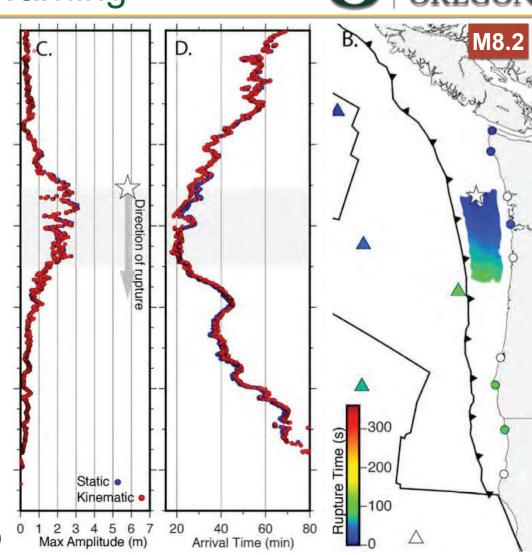


Jake Searcy Director of Al

The problem: Local tsunami warning



- Local warning is forecasting tsunami hazards before they impact the coastlines adjacent to a rupture.
- It requires characterizing the tsunami in minutes
- It remains a challenging problem in all tsunami prone regions



Williamson et al., JGR, 2019

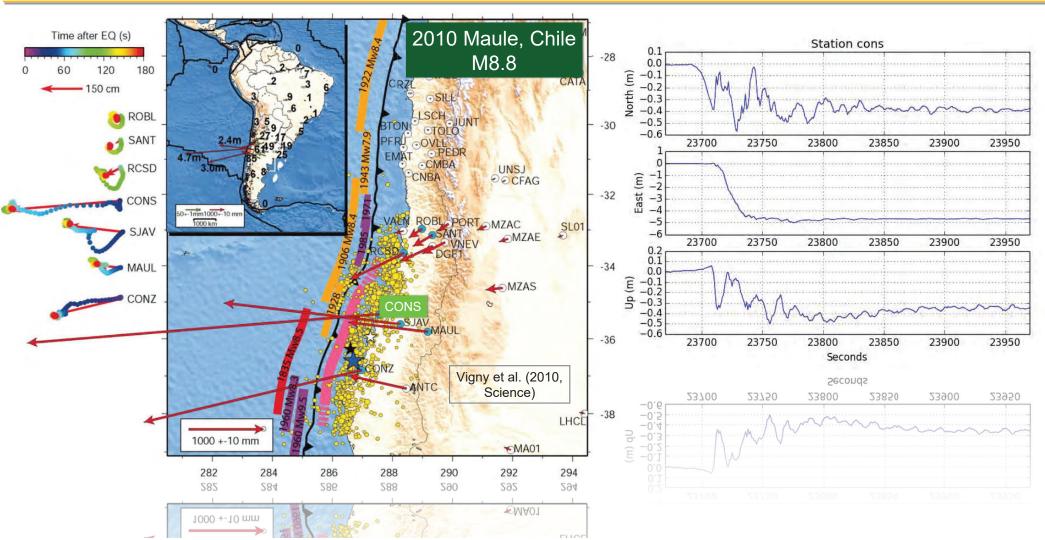
Our solution: Land-based GNSS





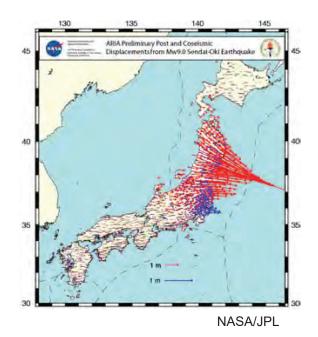
Our solution: Land-based GNSS

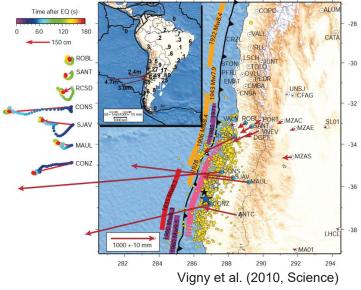


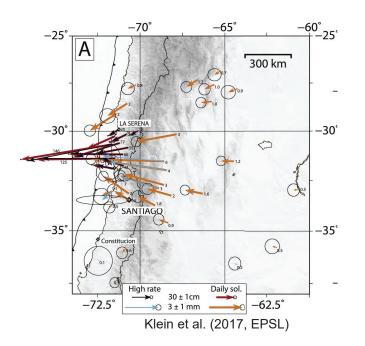


GNSS correlates to tsunami impacts









2011 M9.0 Tohoku-oki 5m displacements 30m+ tsunami

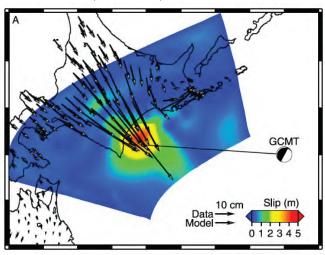
2010 8.8 Maule 5m displacements 20m tsunami

2015 8.3 Illapel 2m displacements 10m tsunami

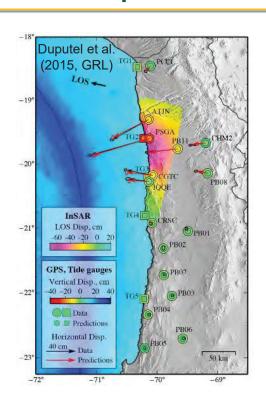
GNSS correlates to tsunami impacts



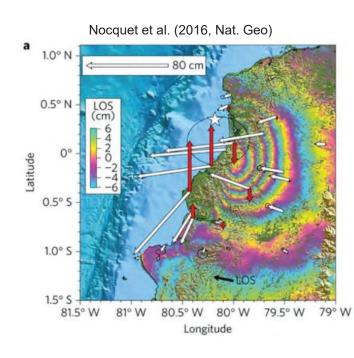
Crowell et al. (2012, GRL)



2003 M8.3 Tokachi-oki 0.5m displacements 1m tsunami



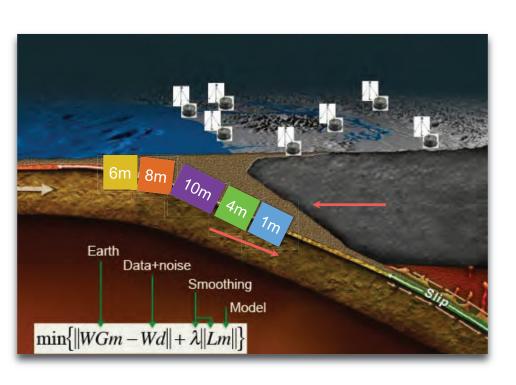
2014 M8.1 Iquique 1-2m displacements 2m tsunami

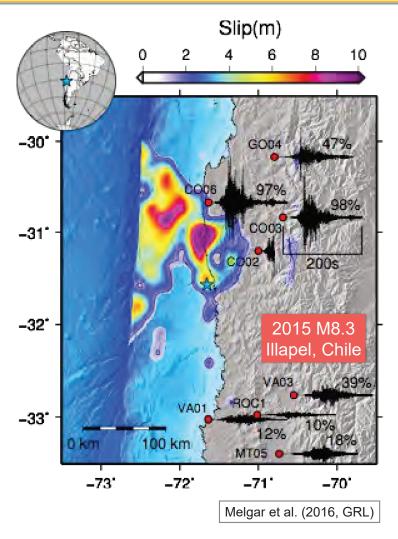


2016 M7.8 Ecuador 1m displacements 1m tsunami

The correlation is complex

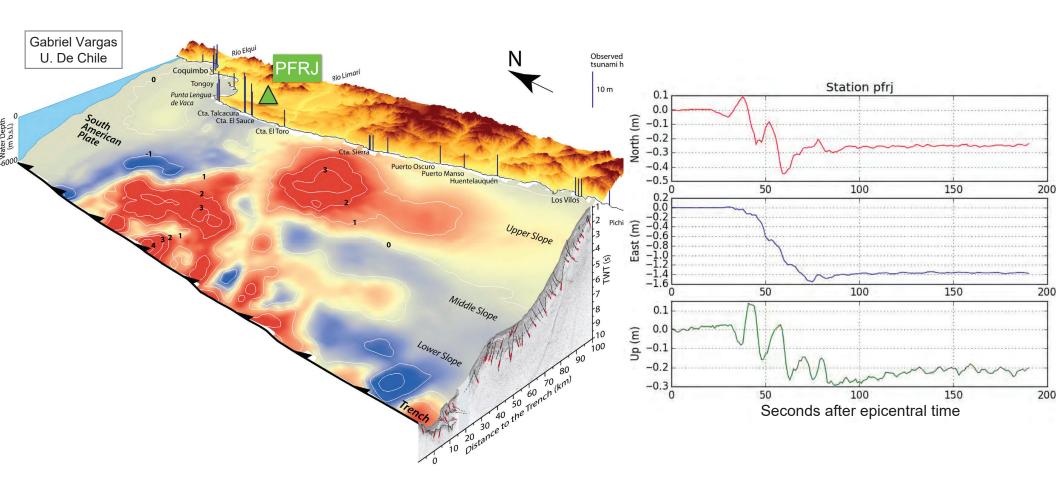






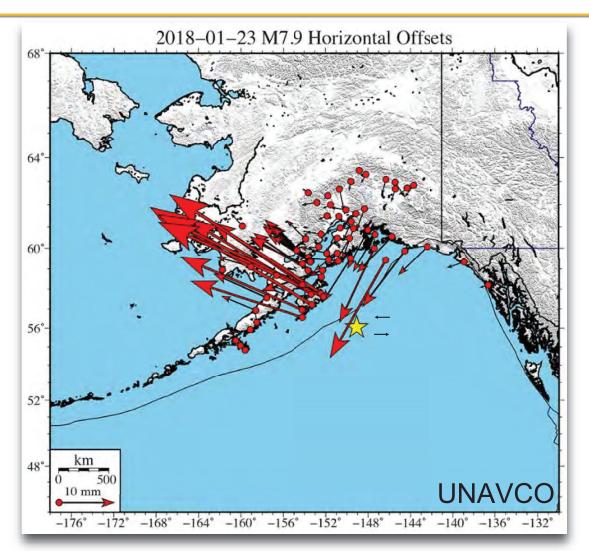
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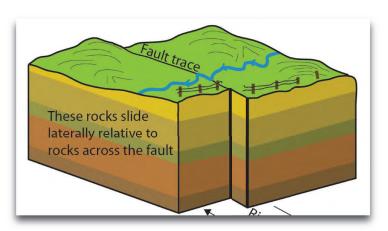




GNSS identifies non-events as well

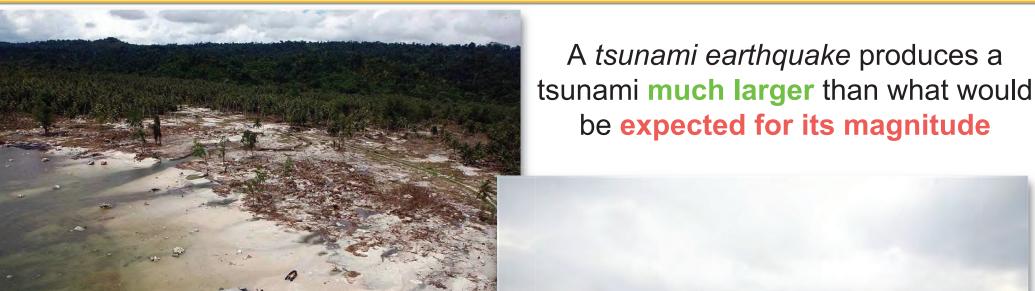






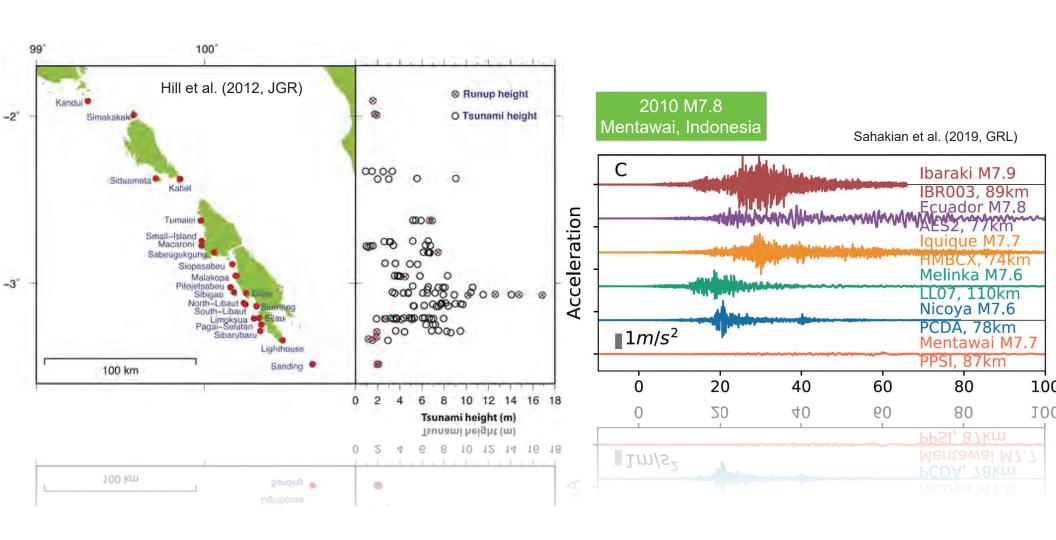
- Large near-trench earthquake
- Strike-slip mechanism
- Tsunami < 20cm
- PTWC issued warning for Alaska & U.S. West Coast





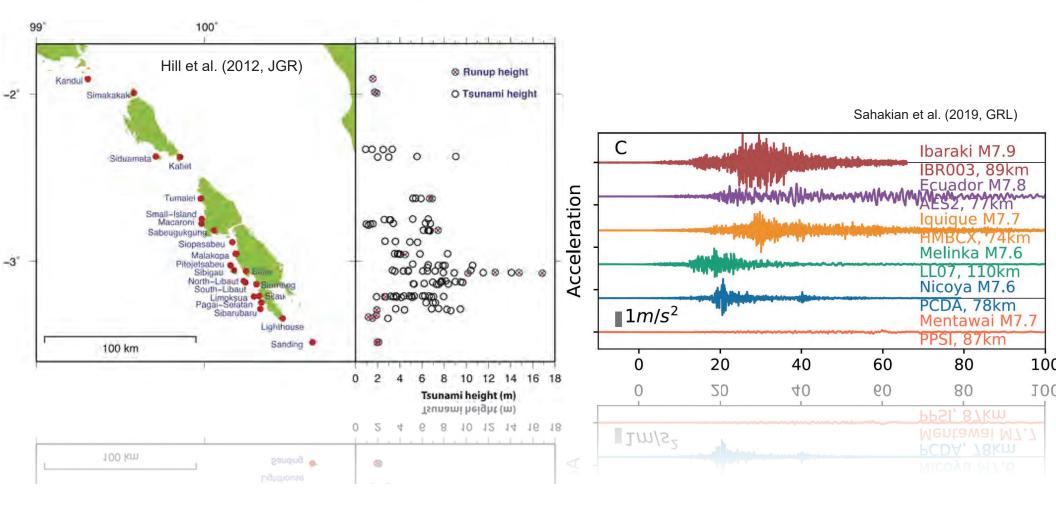
- 2010 M7.8 Mentawai, Indonesia
- ~15m tsunami



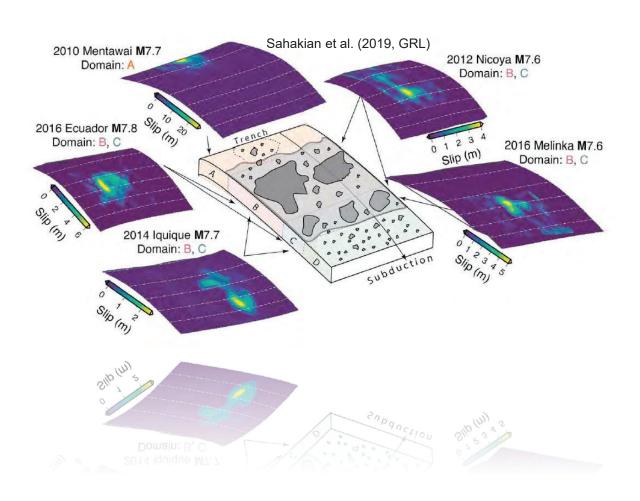




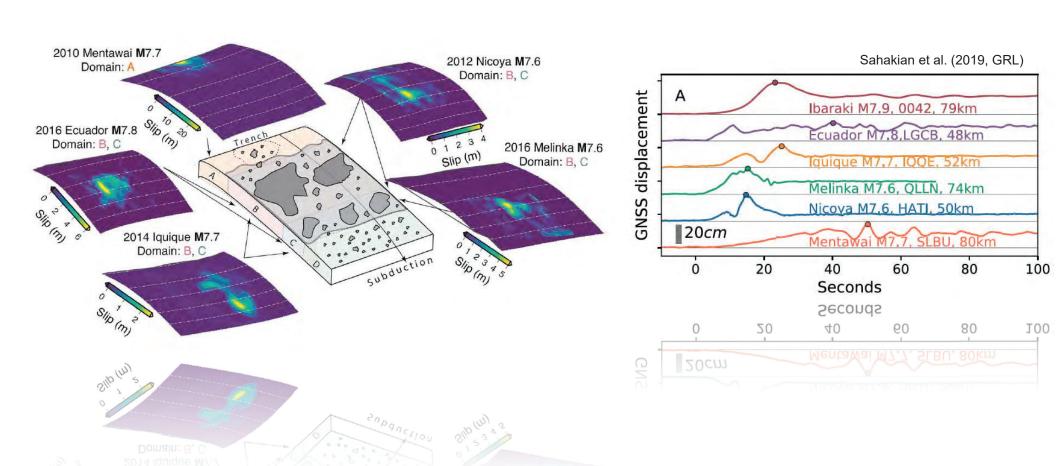
These events shake like a magnitude 6 but make a tsunami like a magnitude 9







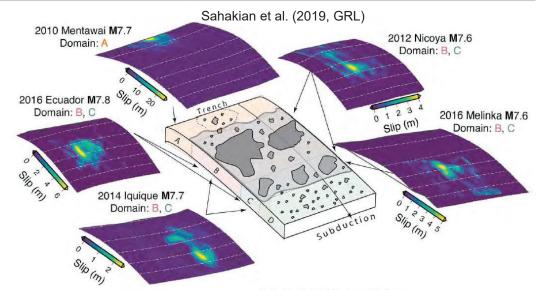


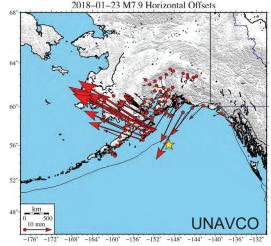


We need a flexible algorithm

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- Our working hypothesis is that timedependent GNSS can be used to forecast tsunami impacts
- GNSS contains information that correlates strongly to the deformation of the seafloor
- But the relationship is not simple and traditional seismological algorithms do not perform well for all potential situations





We need a flexible algorithm



- Our solution is to use machine learning
- The challenge is to develop a large enough dataset for training
- We solve this through simulation



Can we simulate O(100k - 1M) realistic earthquakes, GNSS waveforms, and tunsamis?

Vancouver

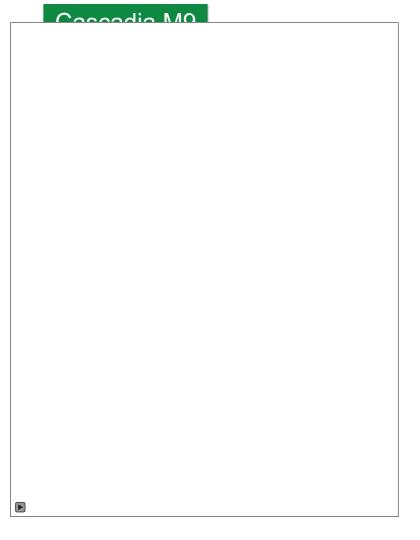
Strait of Georgia

Can we train a time-dependent ML algorithm to evaluate the earthquake and forecast hazards?



Fakequakes:

- Stochastic slip models based on findings by Mai & Beroza (2002)
- Kinematic parameters modified from Graves & Pitarka (2010)
- Parameter space is defined by what has been observed in real events
 - Correlation lengths & Hurst exponent
 - Rupture speeds
 - Rise times
 - Stress drops
 - Etc.

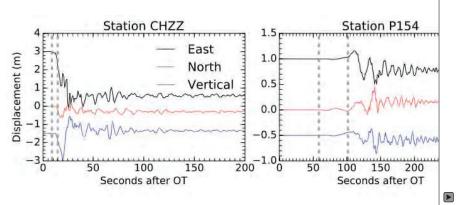




Fakequakes:

Cascadia M8.6

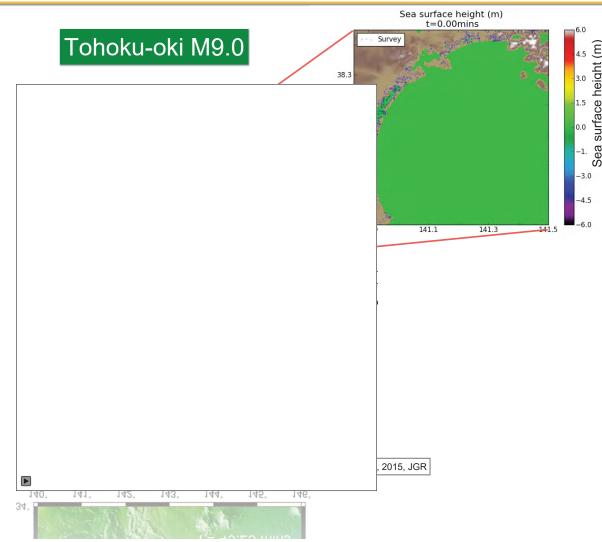
- Parallelized and efficiently g GNSS across a large networ
- Assumes some reference Ea includes deterministic propagation





GeoClaw:

- GPU/CPU code that solves the shallow water equations (Qin & Leveque, 2019)
- Uses adjoint methods for efficiently guiding the mesh refinement (Davis et al., 2016)
- Includes inundation effects





Can we simulate O(100k - 1M) earthquakes, GNSS waveforms, and tunsamis?

- Can we train a time-dependent ML algorithm to evaluate the earthquake and forecast hazards?
- We use Chile as the testing ground because it has had 5 large events recorded by GNSS

Simulations in Chile

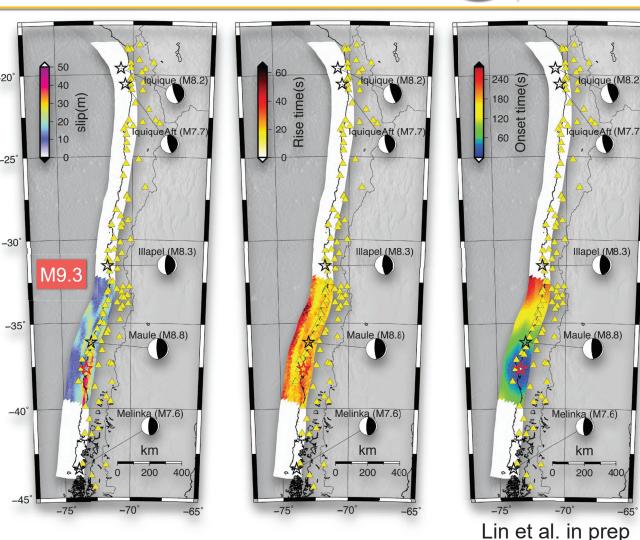
Iquique (M8.2)

Illapel (M8.3)

km

200 400/

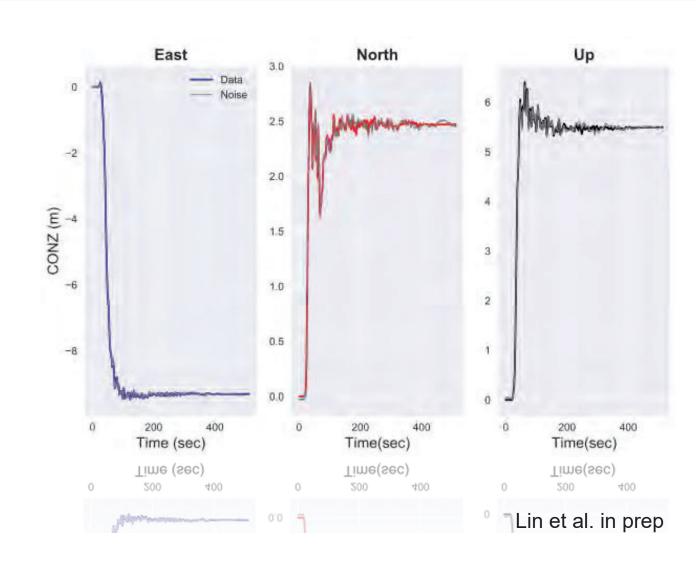
- Subduction geometry from Slab 2 (Hayes et al., 2019)
- **50,000** simulated earthquakes (M7.5-M9.5) range
- GNSS data at 121 locations from the operational network
- 5 real events that can be used as validation



Simulations in Chile

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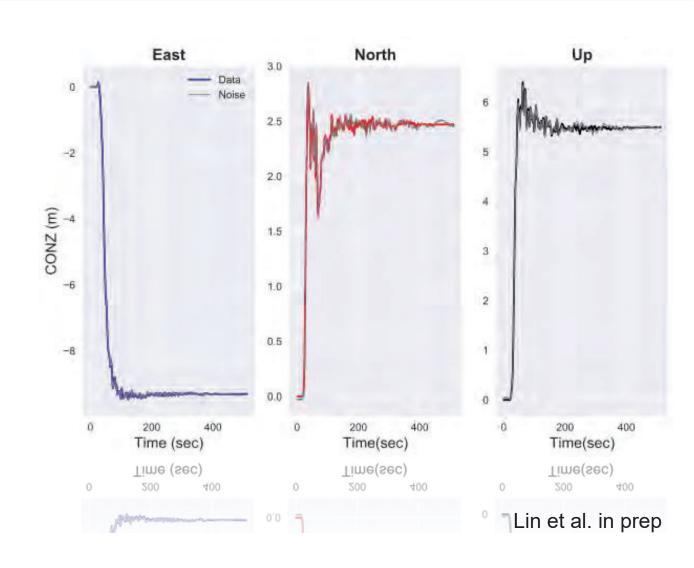
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Building an RNN

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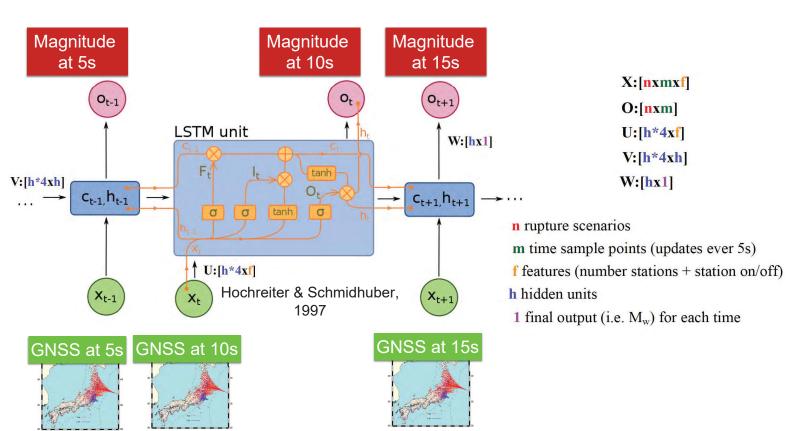
- We need a temporally dynamic algorithm.
- It's not just about what is happening now.
- The short-term history of the event has value
- We use a standard recurrent neural network architecture

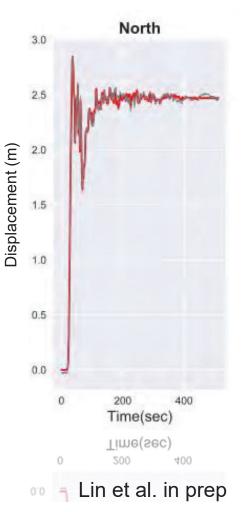


Building an RNN



- First we simply predict magnitude
- Data is provided at 5s increments

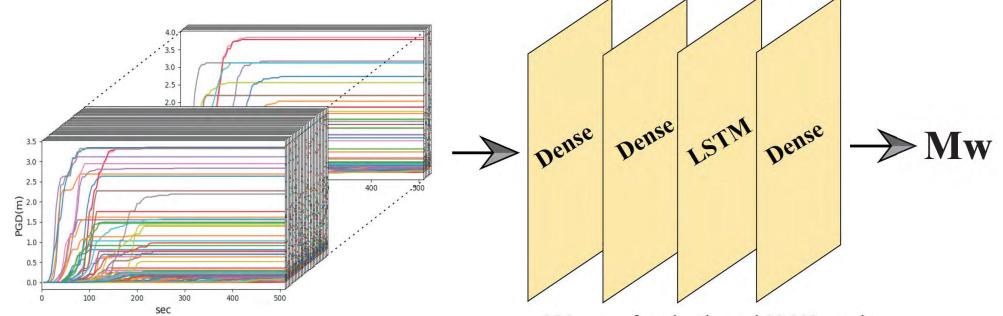




Building an RNN



- First we simply predict magnitude
- Data is provided at 5s increments



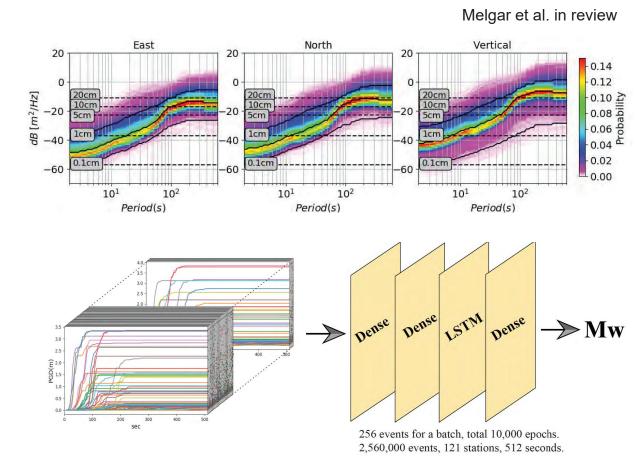
256 events for a batch, total 10,000 epochs. 2,560,000 events, 121 stations, 512 seconds.

Lin et al. in prep

RNN training steps



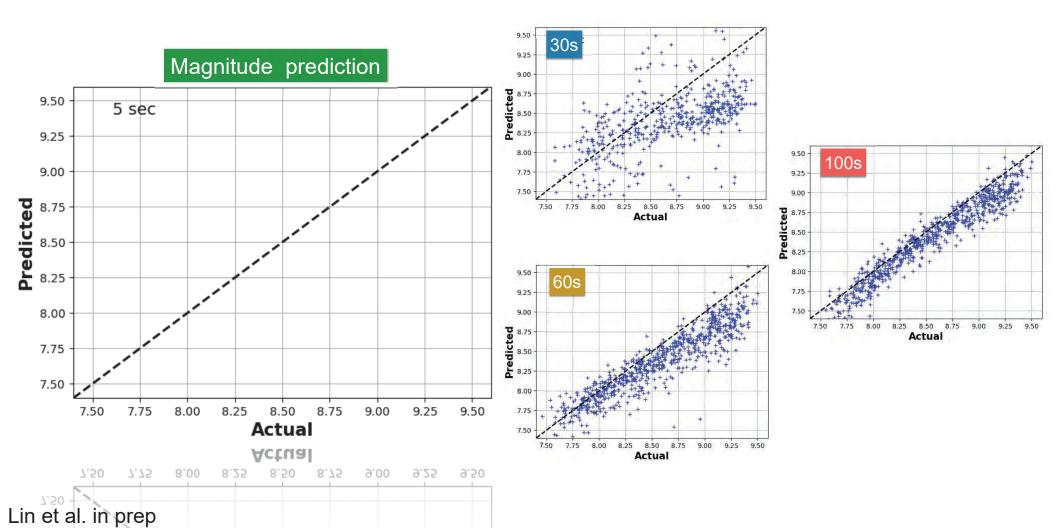
- 1) Pick rupture from available simulations
- 2) Add realistic GNSS noise
- 3) Randomly remove stations (set existence code)
- 4) Repeat steps 1-3 for 256 times to generate a minibatch
- 5) Train with 10,000 mini batches
 - Train with 80% validate with 20%
- 6) Labels are the final magnitudes of the events



Lin et al. in prep

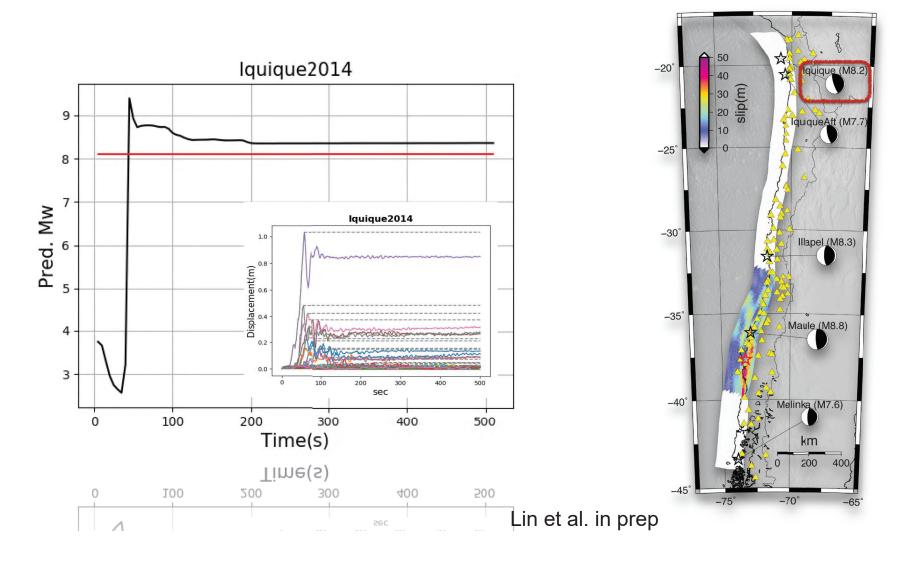
RNN Performance on Validation Data





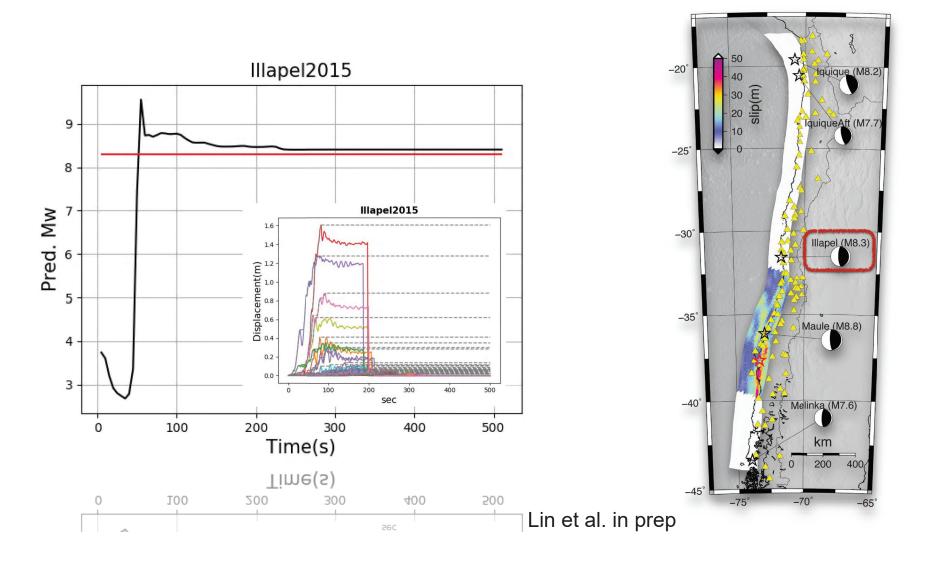
RNN Performance on real events





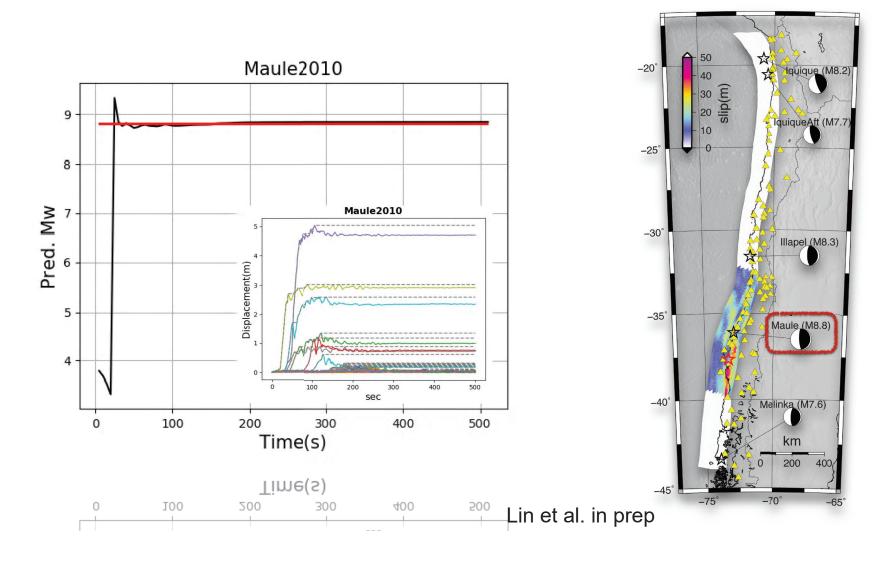
RNN Performance on real events





RNN Performance on real events

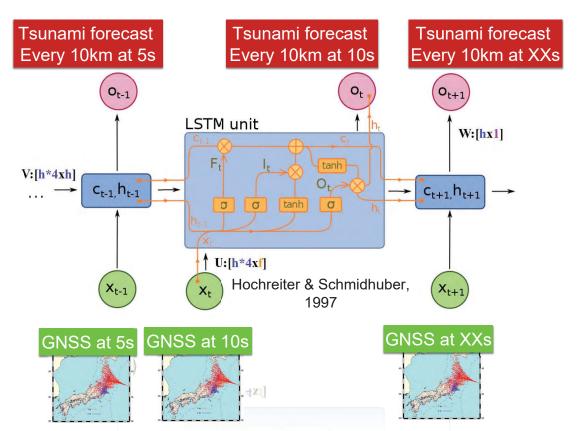


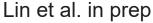


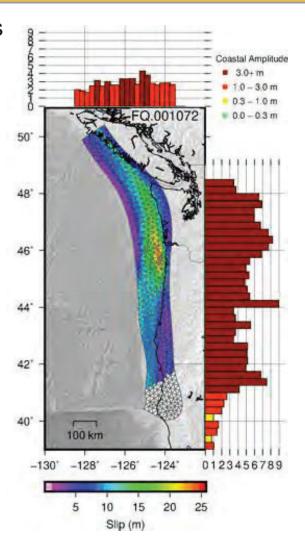
But who cares about the earthquake?



Train the RNN to **forecast the hazard**. In this context properties of the earthquake source are **unimportant**



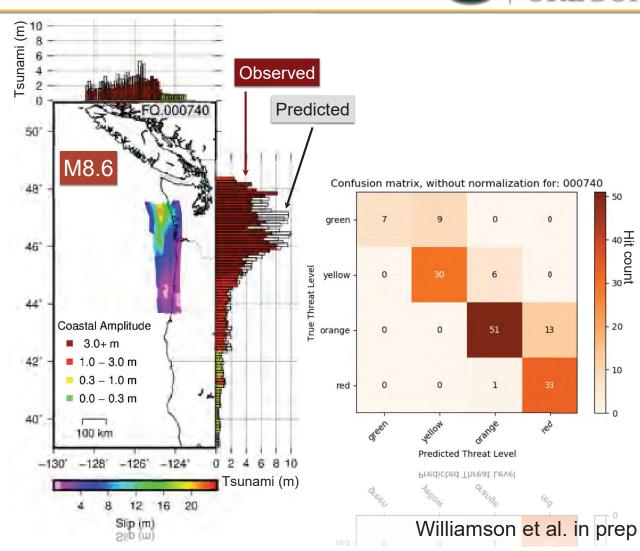




Can we forecast the tsunami? First results



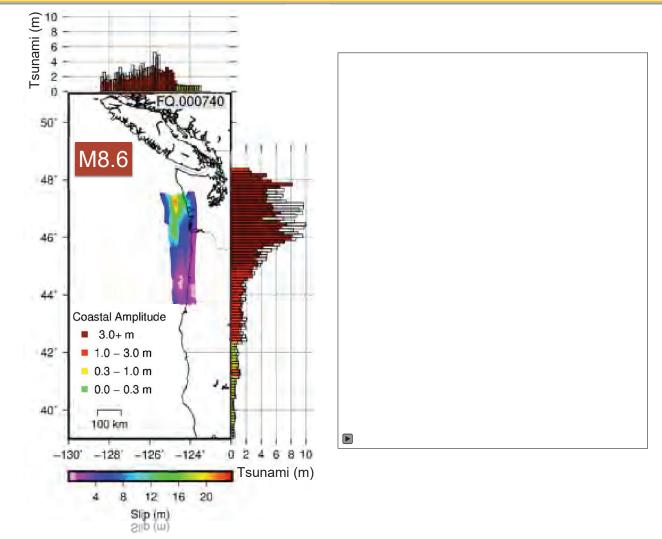
- Predict the tsunami amplitude at the coastline
- Take the peak value over10km bins
- Use threat levels defined by NOAA (different for JMA)
- Only tested on Cascadia simulations, now expanding to Chile data set
- Validation is challenging but we have surveys/tide gauges



The holy grail: Inundation modeling



- The ultimate goal is to forecast **inundation** and eventually damage
- This is exceedingly difficult in a rapid response setting
- It is very sensitive to fine scale structure of the tsunami
- Requires more complex computations



Why does this (tentatively) work?

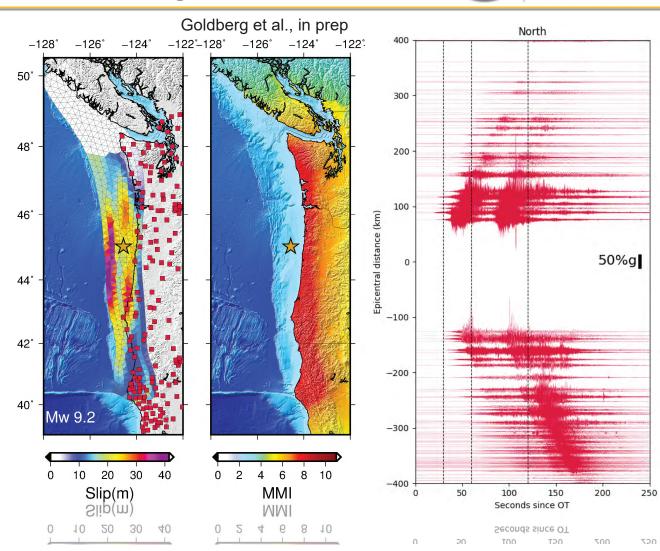
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- Because the physics is (fairly) well understood
- The different modeling steps are robust and validated. They map well to reality
- And we can efficiently run many simulations and adequately sample the range of possible behaviors

Other hazards: Towards shaking forecasts

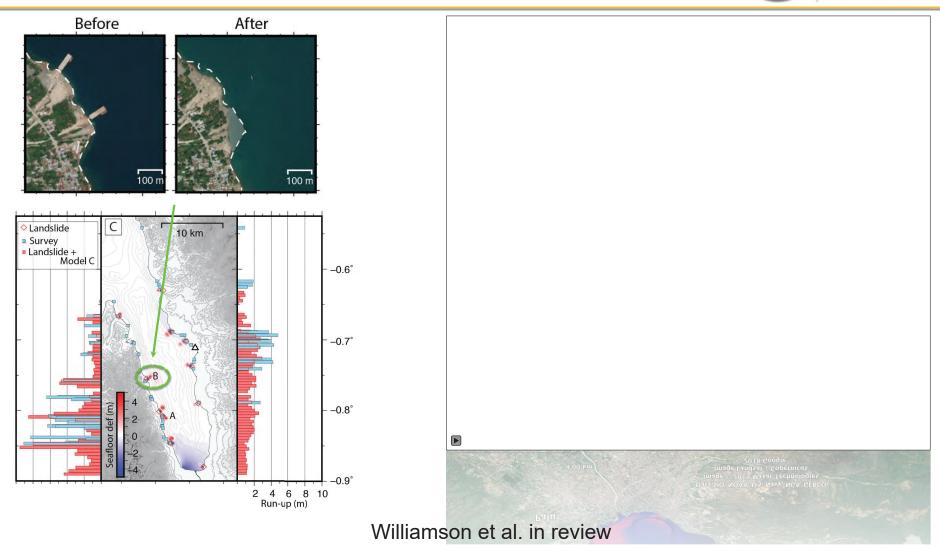


- Combine GNSS with seismic data
- We can generatebroadband seismograms
- It's slower but possible
- Details of the source and path are much more important
- Relies on approximate (semi-stochastic) methods
- Do we know enough about the process for this to be meaningful?



Without a physical understanding there is no forecast





Summary



Machine learning provides a great way to establish complex correlations between GNSS observations and earthquake hazards

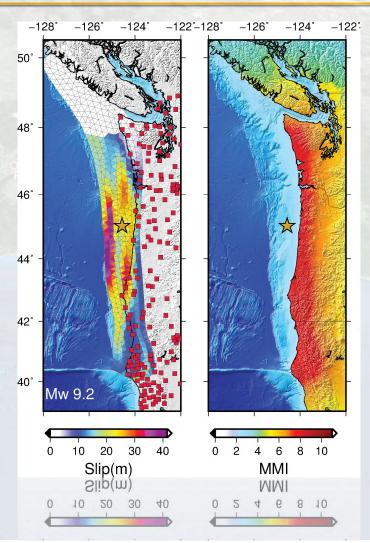
For tsunamis this works well because the underlying physics is well understood

And so we can efficiently run many simulations and adequately sample the range of possible behaviors

Summary

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- The physical connections between earthquakes and other hazards are less well understood
- But as our knowledge of these improves these methods will become important
- GNSS is comparatively simple but in the future a diversity of geophysical data feeding algorithms will be the norm.



Challenges

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- For earthquake hazards in particular:
- How does the wedge deform?
- Where is strong shaking generated?
- How does shaking trigger subaerial/submarine land sliding?
- Multiphysics simulations that capture all the relevant phenomena
- Large events are comparatively **rare**. The simulation -> ML path requires very efficient codes.(1x10⁵ simulations)
- Capacity building. There are still barriers to entry for massive parallels computing and machine learning methods

