

Future Marine Navigation Technology

Research at the University of New Hampshire

Center for Coastal and Ocean Mapping/Joint Hydrographic Center

Presented by Captain, NOAA (ret.) Andrew Armstrong

Co-Director of the Joint Hydrographic Center



Complementary Centers

- NOAA/UNH Joint Hydrographic Center (JHC)
 - A NOAA and University Partnership
 - Congressionally authorized and appropriated
 - Funded through a competitive Cooperative Agreement

- UNH Center for Coastal and Ocean Mapping (CCOM)
 - Provides for participation of private sector and other government agencies

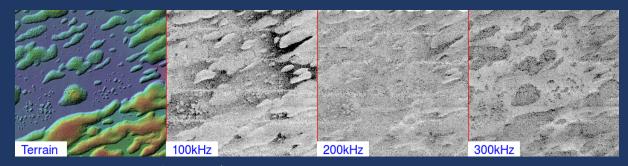




Center Goals

To be a world leader in the development of hydrographic and ocean mapping technologies and approaches.

To expand the scope of ocean mapping clients and constituencies through the development of innovative applications and collaborative work with both the private sector and government labs.





Center Goals

To educate a new generation of hydrographers and ocean mappers who can meet the growing needs of both government agencies and the private sector.





Staffing

- 17 Research and Teaching Faculty
- 12 Affiliate Faculty members
- 21 Research Scientists and Staff
- 9 Support Staff (Admin, IT, Design, Facility, Outreach)
- 12 NOAA Scientists
- 25 M.S. and Ph.D. graduate students
- 6 GEBCO Scholars

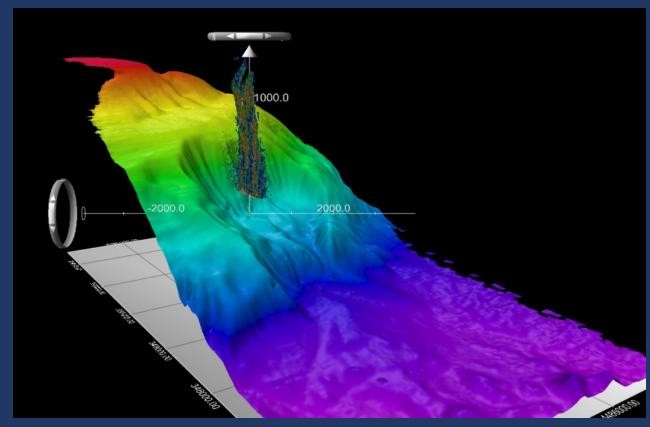




Applied Research

Emphasis on Research to Operations

- Hydrographic data processing and analysis
- Underwater acoustics
- Lidar & coastal & ocean remote sensing
- Electronic Chart of the Future
- Seafloor characterization
- Water column mapping
- Ocean data visualization
- Autonomous vessels
- Continental shelf mapping
- Crowd-sourced bathymetry
- And many more....





46 CCOM Industrial Associates

ACOUSTIC IMAGING

ALIDADE HYDROGRAPHIC

AML OCEANOGRAPHIC

ANTHROPOCENE INSTITUTE

ASV GLOBAL

BOULDER EQUITY ANALYTICS

CHESAPEAKE TECHNOLOGIES

CLEARWATER SEAFOODS

EDGETECH

EIVA

ESRI

EXXON MOBIL

FUGRO USA MARINE

GARMIN

GENERAL DYNAMICS BLUEFIN ROBOTICS

HIGGS HYDROGAPHIC TEK

HYDROID

HYPACK

IFREMER

IIC TECHNOLOGIES

IXBLUE

KLEIN MARINE SYSTEMS

KONGSBERG UNDERWATER TECHNOLOGY

LEIDOS

NORBIT SUBSEA

NOVATEL

OCEAN HIGH TECHNOLOGY INSTITUTE

PHOENIX INTERNATIONAL

QPS

R2SONIC

SEA MACHINES ROBOTICS

SEAID

SEVEN Cs

SMT KINGDOM

SUBSTRUCTURE

SURVICE ENGINEERING

TELEDYNE BENTHOS

TELEDYNE CARIS

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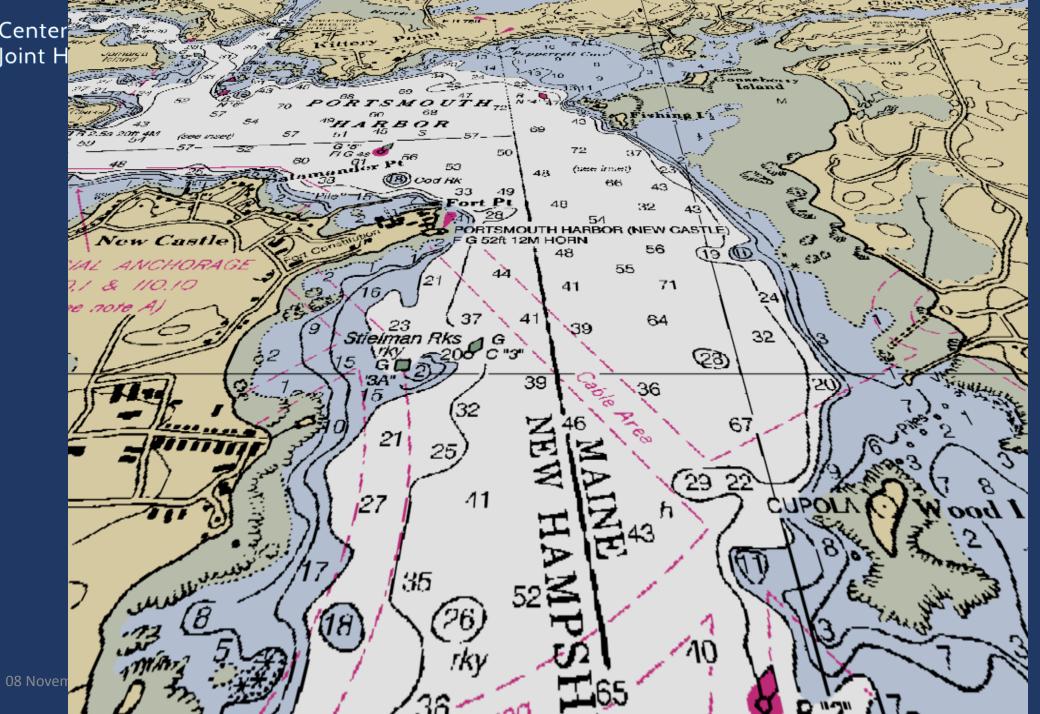


Outline

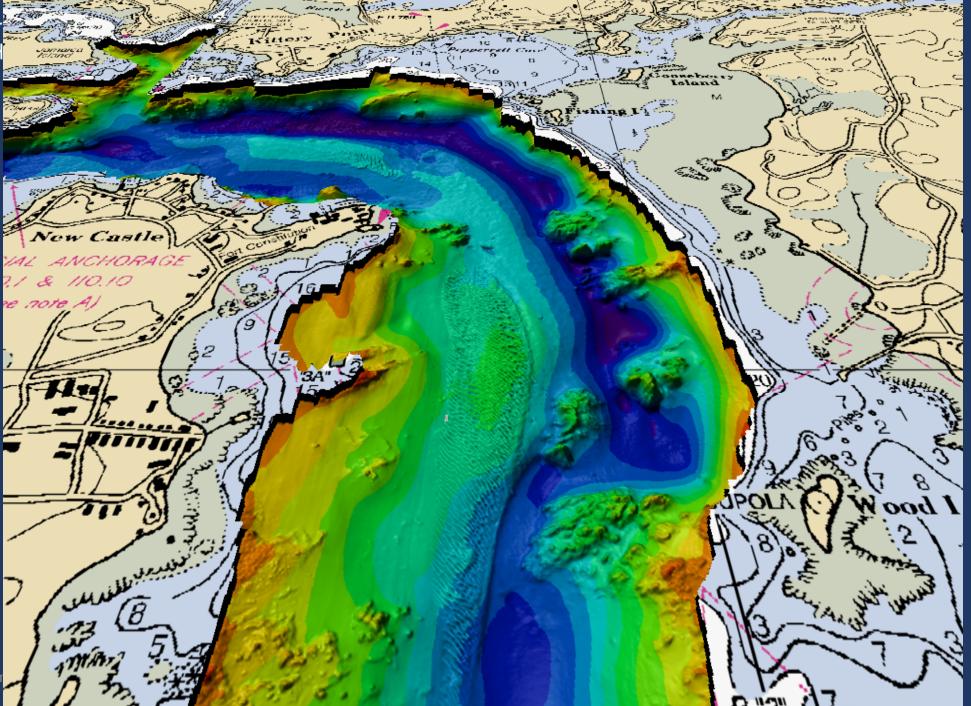
- Drivers for future marine navigation technology
- Technology coming soon, but still in need of R&D
- Technology that is farther in the future

08 November 2018 Marine Board 8











2002: Hydrographic Data Paradigm Shift

CUBE—Hydrographic data processed, presented and managed as a grid of depth values rather than as individual depth soundings. Multiple hypotheses identify areas for review and depth uncertainty is associated with the depth value. (Brian Calder)

Navigation Surface—Depth information for charting directly derived from the grid model. (Shep Smith)

IHO S-102 is based on this gridded depth concept



Today's technology and the developing IHO S-100 family of standards bring the display of high resolution bathymetry, variable water level, surface currents, navigation support information, weather, and more, near to reality for the mariner in the pilot house...

Research Challenge—How should this information be delivered and portrayed?



Just having information doesn't mean it can or will be used effectively

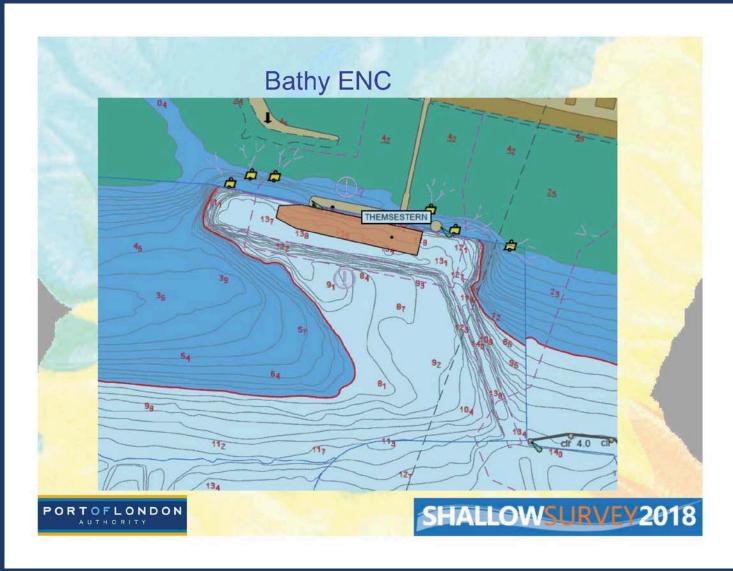


Depth portrayed with dense depth contours, no soundings





Depth portrayed with dense, but smoothed, depth contours plus soundings



Slide presented at Shallow Survey 2018 conference; courtesy of John Pinder, Port of London Authority



Combination of shaded relief and tide-aware 3-way depth by color

This demo is from 15 years ago in a UNH research computing environment (GeoZui 4D)

A similar portrayal was prepared by NOAA for the Los Angeles/Long Beach Precision Navigation Demonstration Project



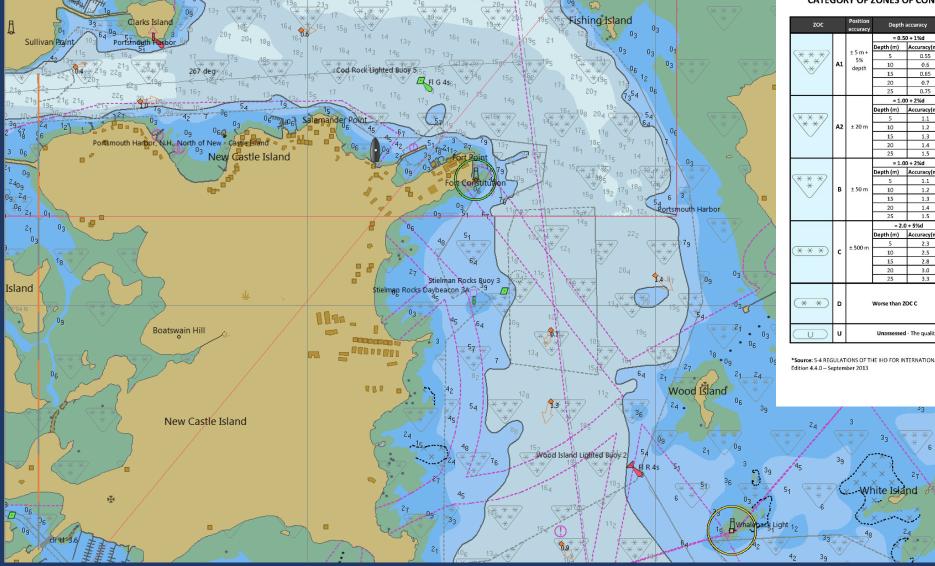
Uncertainty by CATZOC

Learnmarine

CATEGORY OF ZONES OF CONFIDENCE IN DATA - ZOC TABLE

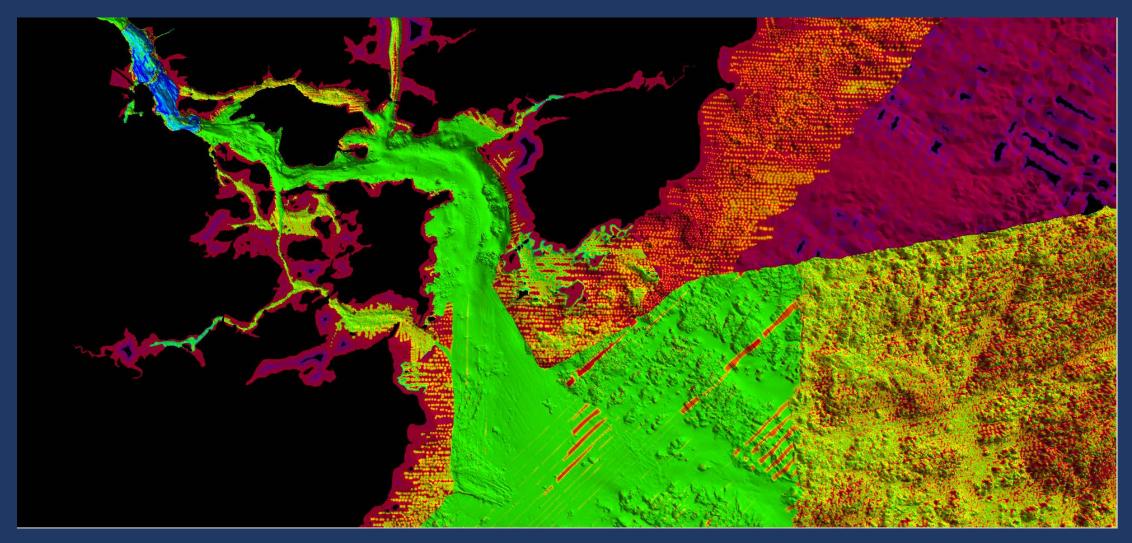
	zoc		Depth accuracy		Seafloor coverage	Typical survey characteristics
***	A 1	± 5 m + 5% depth	= 0.50 + 1%d		Full area search	Controlled, systematic survey
			Depth (m)	Accuracy(m)	Significant seafloor features detected and depths measured. of position (LOP) and a multibeam, channel or mechanical sweep system.	igh position and depth accuracy
			5	0.55		
			10	0.6		
			15	0.65		
			20	0.7		mechanical sweep system.
			25	0.75		
* * *	A2	± 20 m	= 1.00 + 2%d		Full area search	Controlled, systematic survey
			Depth (m)	Accuracy(m)	undertaken. Schiewing position and depth accuracy less than 20C A1 and features detected and using a modern survey echosounder and a sonar or mechanical sweep system.	
			5	1.1		
			10	1.2		
			15	1.3		
			20	1.4		, ,
			25	1.5		
* * *	В	± 50 m	= 1.00 + 2%d		Full area search not	Controlled, systematic survey
			Depth (m)	Accuracy(m)		
			5	1.1		
			10	1.2		
			15	1.3		mechanical sweep system.
			20	1.4		
			25	1.5		
<u>(* * *</u>)	с	± 500 m	= 2.0 + 5%d		Full area search not achieved, depth	Low accuracy survey or data collected on an opportunity basis
			Depth (m)	Accuracy(m)		such as soundings on passage.
			5	2.3		such as soundings on passage.
			10	2.5		
			15	2.8		
			20	3.0		
			25	3.3	Full search not	Poor quality data or data that
(* *)	D	Worse than ZOC C			achieved, large depth anomalies expected.	
		2				
U	c	Unassessed - The quality of the bathymetric data has yet to be assessed				

*Source: S-4 REGULATIONS OF THE IHO FOR INTERNATIONAL (INT) CHARTS and CHART SPECIFICATIONS OF THE IHO



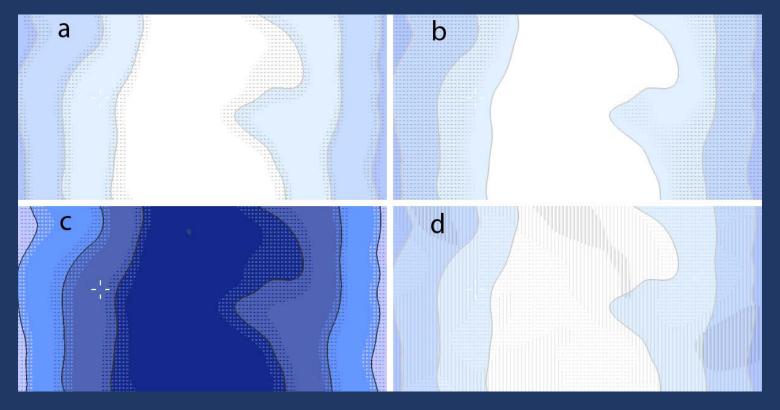


Uncertainty in the bathymetric grid: Not all data on the chart are equal





Studies of optimal approaches for representing bathymetric uncertainty

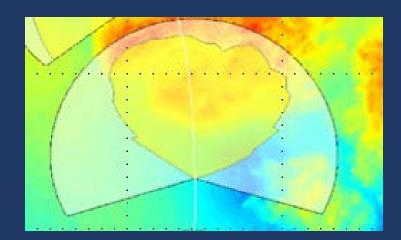


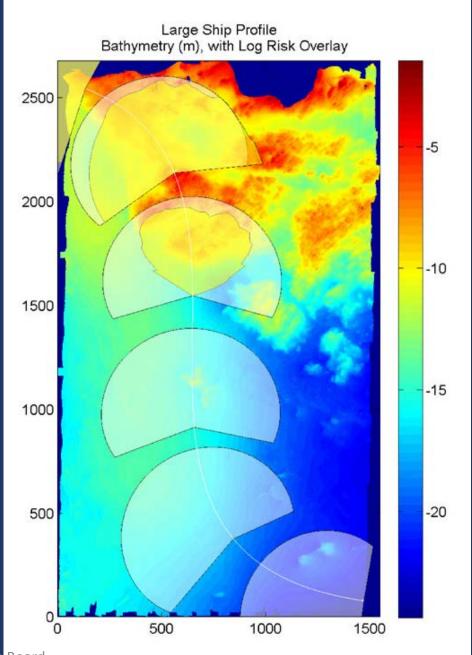
Four methods for representing bathymetric uncertainty. (a and c) Texture shows uncertainty ranges around contours. (b) Texture is used to designate no-go areas. (d) A sequence of textures is used to represent the degree of depth uncertainty over the entire chart.



Relative Risk

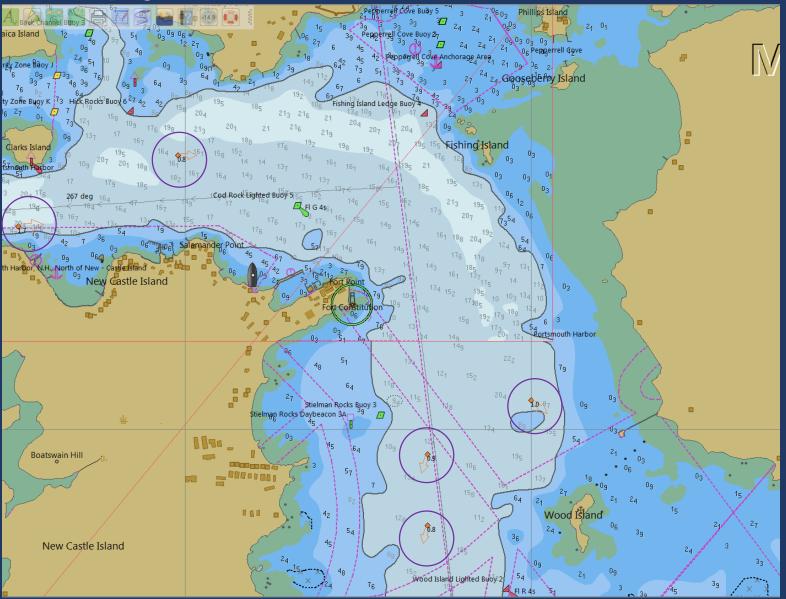
Takes into account: draft, depth and depth uncertainty, potentially other factors like bridge clearances..





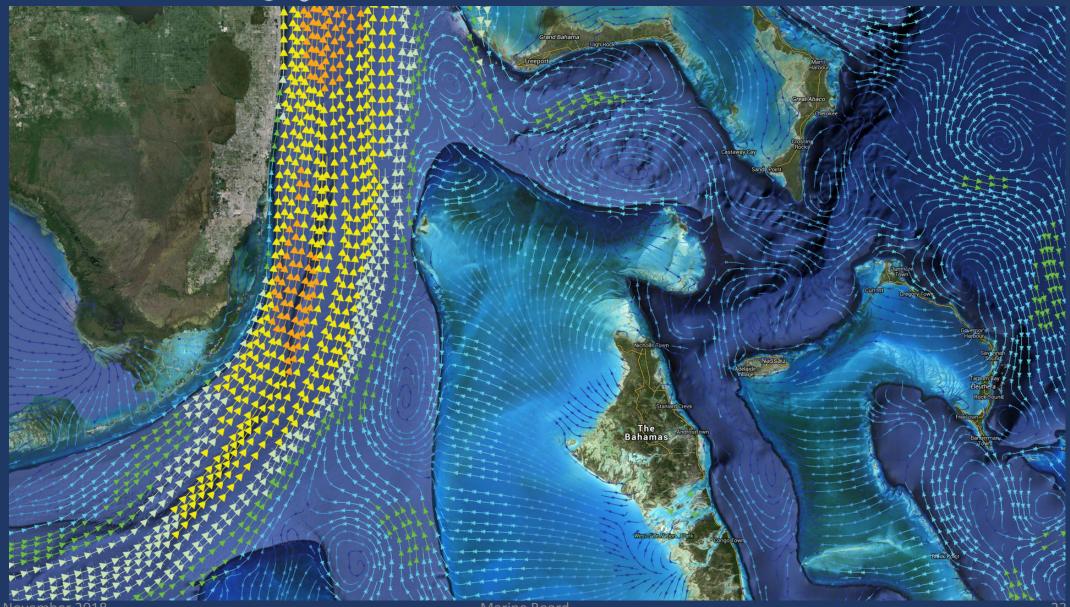


Surface Current Portrayal



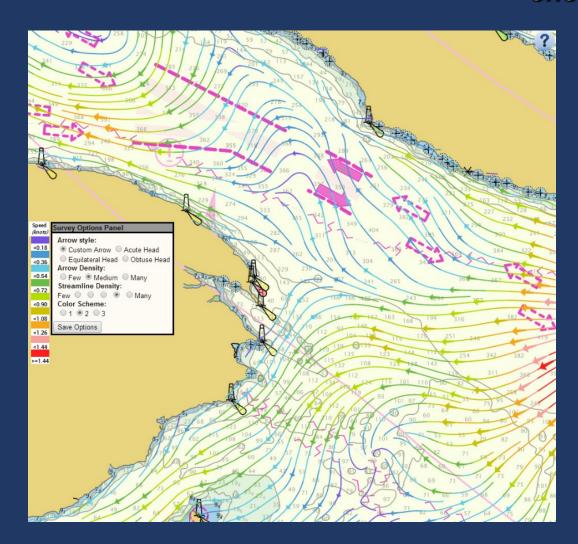


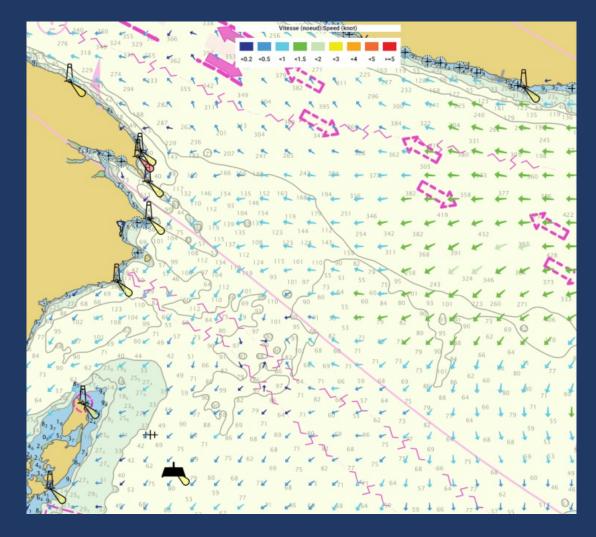
Forecast Model Currents over Google Maps



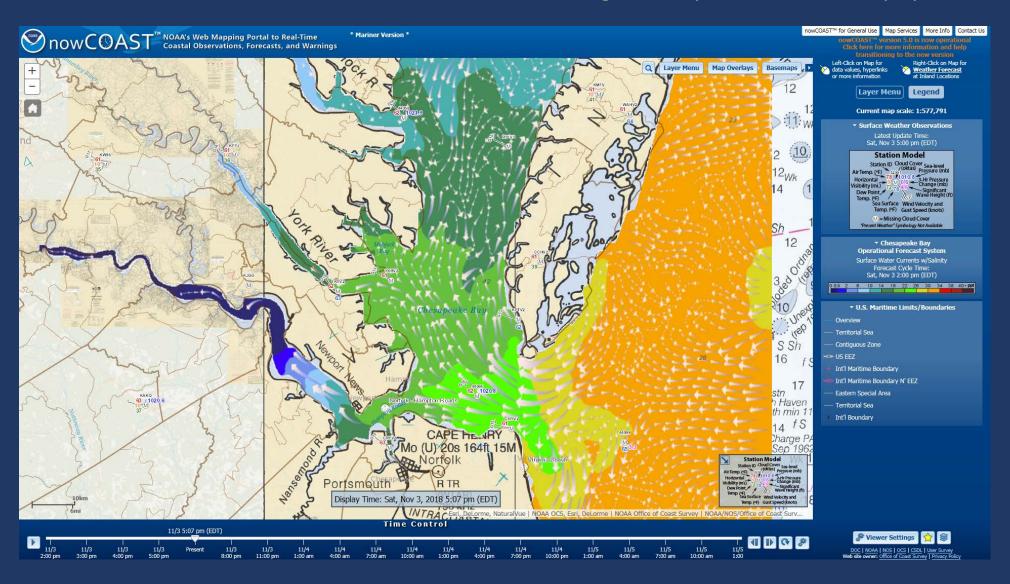


IHO Standard S-111 will permit enhanced portrayal of surface currents on ECDIS...what should that look like?



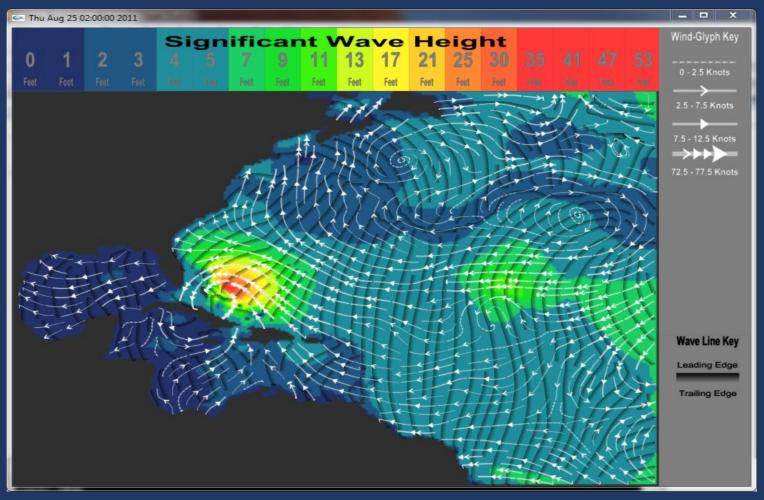


Display of multiple parameters: Current direction and magnitude by arrows and salinity by color





Forecast wind and wave height



Maps of selected wave forecast guidance from NWS/NCEP new Nearshore Wave Prediction Systems or Wave
 Watch III using new visualization method from CCOM/JHC (NowCoast future product)



GeoCoastPilot

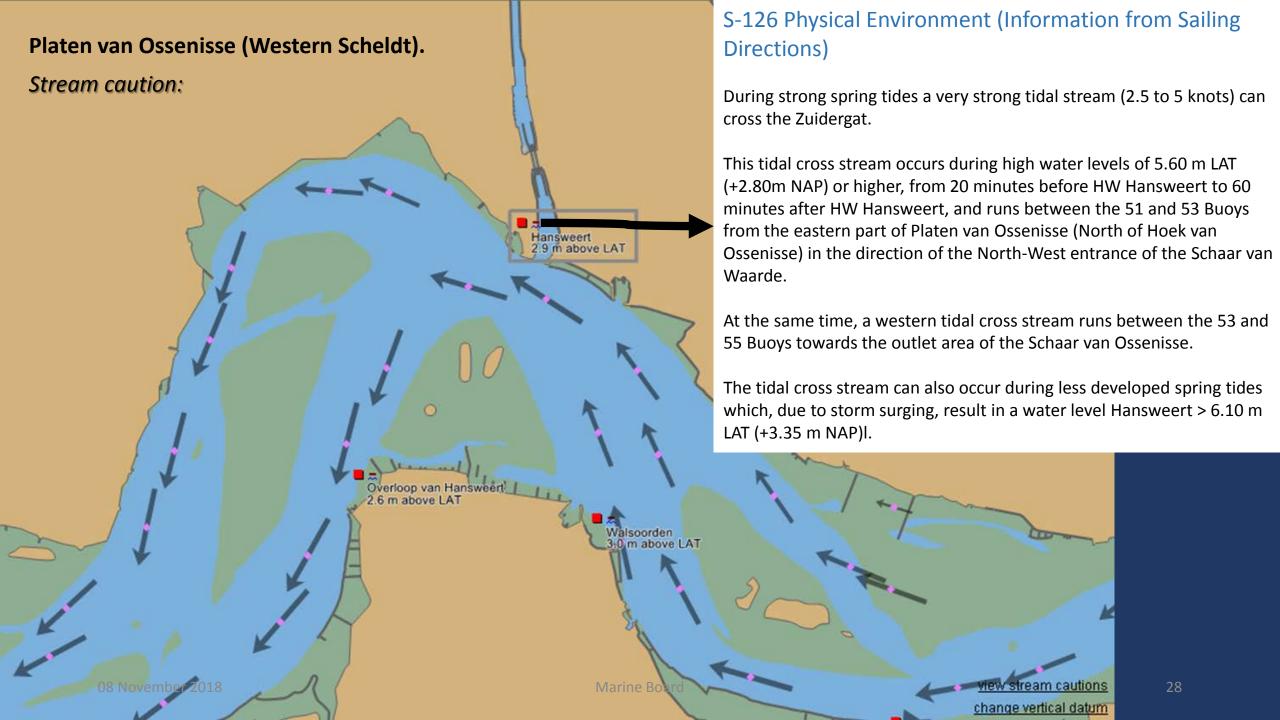
The GeoCoastPilot was a project started in 2007 to demonstrate a NOAA Coast Pilot™ as an interactive document linked to a 3D map environment. The GeoCoastPilot provides linkages between the written text, 2D and 3D views, web content, and other primary sources such as charts, maps, and related federal regulations.

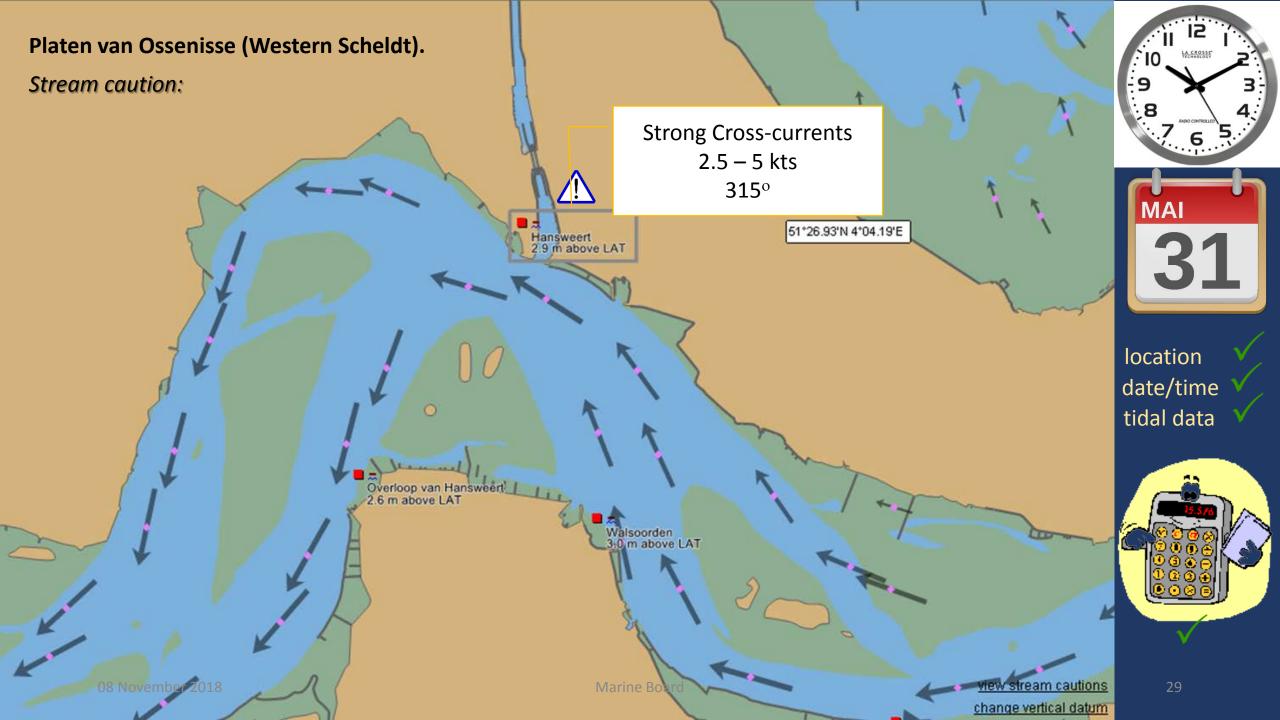
GeoCoastPilot has a number of innovative features:

- It links NOAA Coast Pilot information with an interactive 3D map and S-57 information, including USCG light list information.
- Wherever some shore feature is mentioned it is linked with a feature on the 3D map. Clicking on the text links center the 3D view on the corresponding feature. Where possible, there is a photo of that feature placed in the correct geographic location.
- Links go both ways: when you click on a photo, buoy, or other navigation mark in the 3D view, you are taken to the first corresponding reference in the Coast Pilot text, and other references are highlighted.



Many of the concepts demonstrated in this project are being incorporated into NOAA's new vision of the Coast Pilot

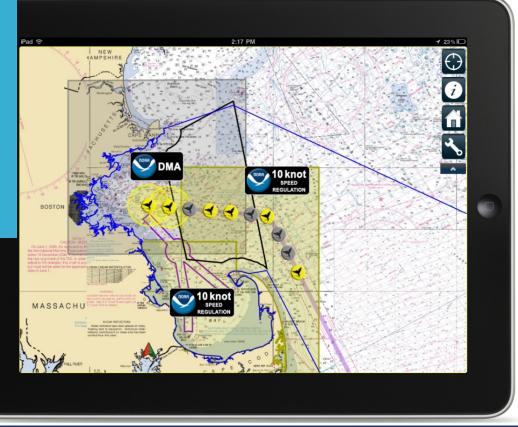






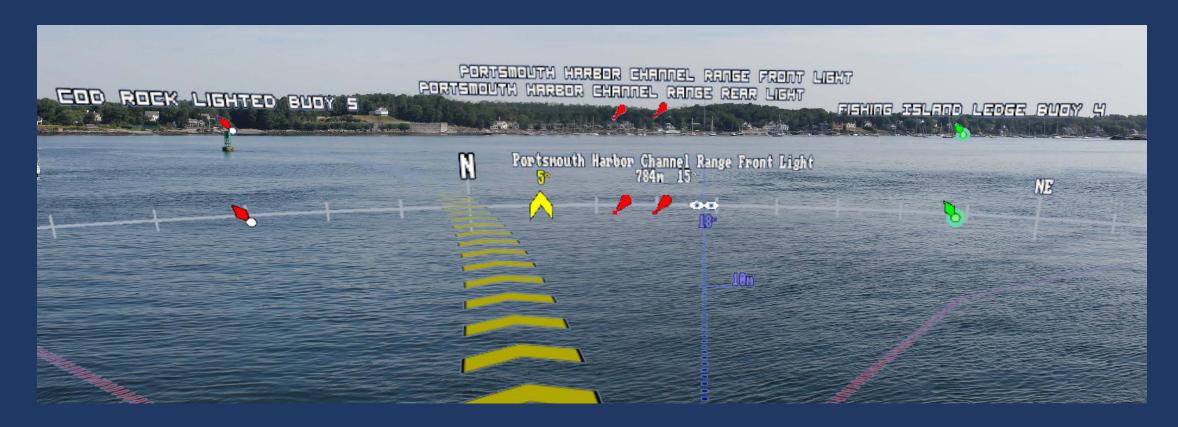


Whale ALERT App Transmitted by Web AIS and deployed on iPhones, iPads, and ECS





Augmented Reality for Safer Marine Navigation





Suitable hardware still a few years away...

But we have already started research by simulating future AR hardware using small inexpensive VR (Bridge simulator)

Goal to identify:

What's helpful / desired by mariners?
What do we need from hardware?
Establish best practices early, influence commercial development







