



CT, DS, AND AI IN FINLAND



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OVERVIEW

- Mind is more complex than we think and so is learning



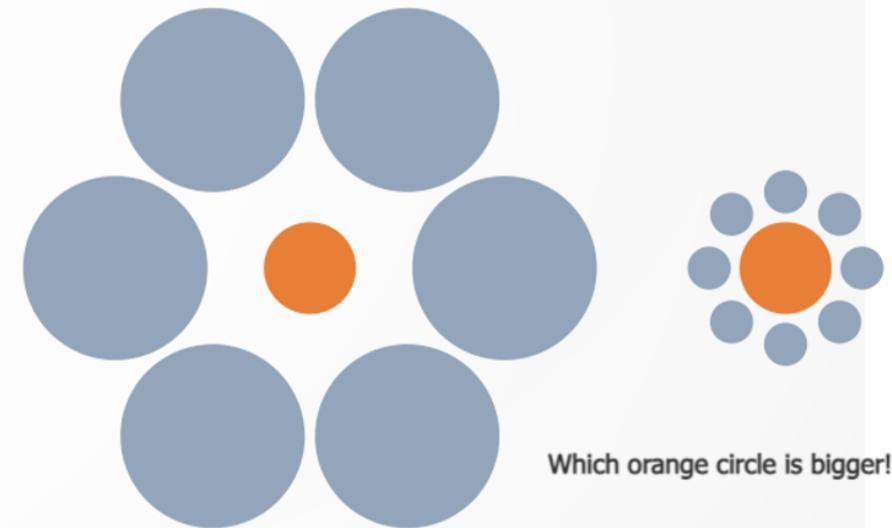
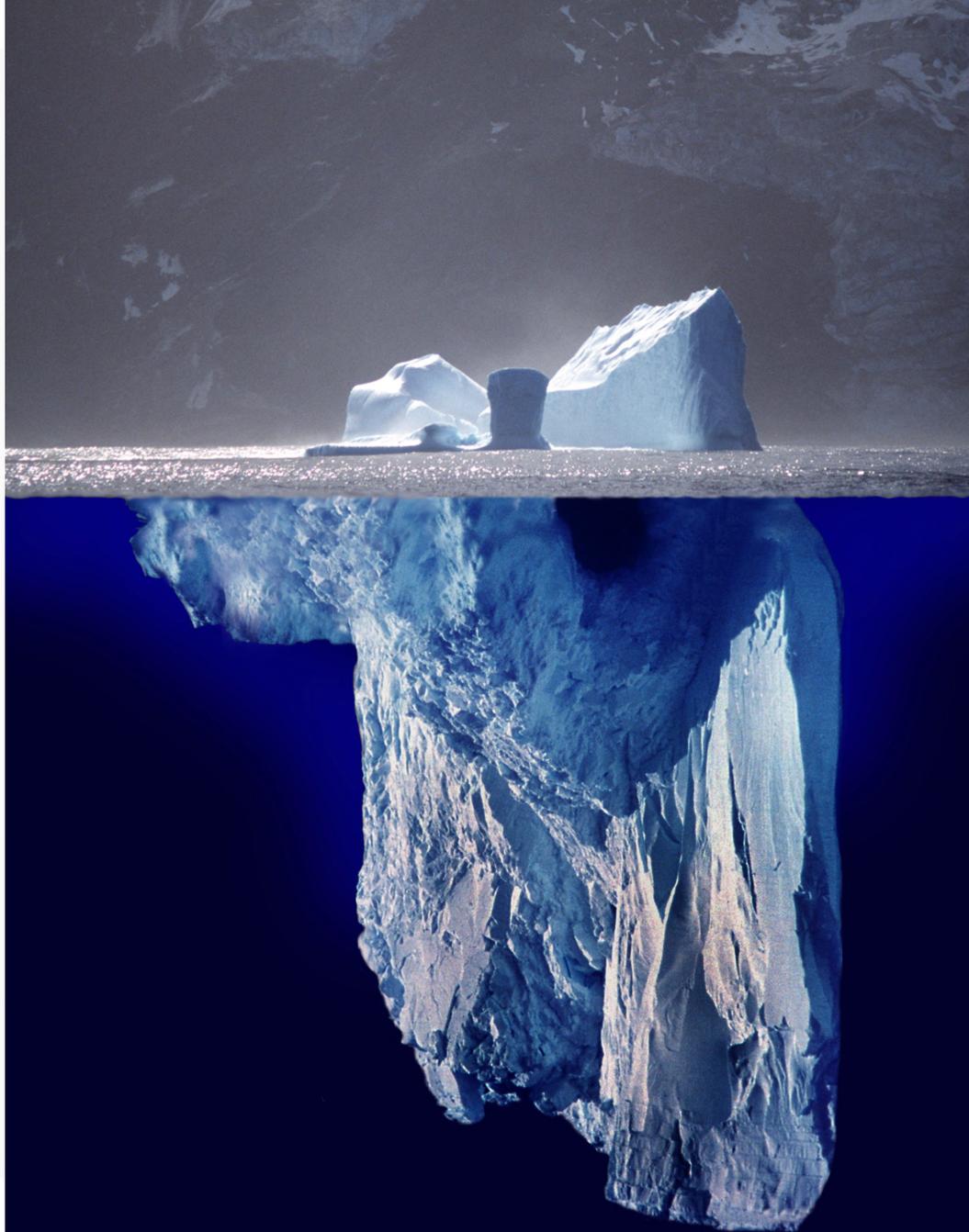
Observable
behavior

Awareness

Accessible to
introspection

Intuition

Inaccessible
cognitive
processing
(> 90%)



Which orange circle is bigger!?

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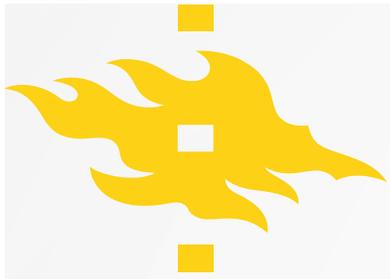
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LEARNING IS EMBODIED AND SOCIAL

- Brain processes abstract concepts with the sensory-motor areas
 - Learning and knowing is essentially social
- Learning happens with and through a body, with and through social interaction



LEARNING IN A MOVING TRAIN

AI, CT, and DS (and the related tool) are rapidly developing

- Any knowledge will be outdated soon
- Process competences are increasingly important
- Learning to learn is essential



AI, DS, AND CT IN THE FINNISH MATHEMATICS CURRICULUM

- In addition to content knowledge
 - Positive disposition
 - Problem solving and thinking competences
 - Includes algorithmic thinking and programming
 - Learning to learn, including use of technology
- In practice, technology often receives little attention and time in basic education



AI, DS, AND CT IN THE FINNISH ASSESSMENT PRACTICES

- Assessment in basic education (K-9) by the teacher
 - Presumably little role for AI, DS, and CT
- Digital assessment platform ABITTI used in upper secondary school general track, also the final national exam
 - Includes spreadsheets, dynamic geometry, and symbolic calculator
 - Most tasks require constructed response with justifications
 - Some tasks require coding



EXAMPLE TASK

ADVANCED MATHEMATICS, SPRING 2021

8. Estimating area through a simulation 12 p.

Points (x, y) on plane A are determined by inequalities $0 \leq x \leq 2$, $0 \leq y \leq 4$, and $y \geq x^2$. In this task the goal is to estimate the area of the set A through a simulation and by using the knowledge that a probability is directly proportional to area.

Randomly take points (x, y) from a rectangle B, which is determined by inequalities $0 \leq x \leq 2$ and $0 \leq y \leq 4$.

1. Make a code with a suitable program that draws randomly 1 000 points in the rectangle B and gives the number of points that belong to the set A as an output. Explain verbally or with screen captures, how you implemented your code. (Tip: You can use, for example, the random number generator in the spreadsheet.) **(6 p.)**
2. Hille executed 10 times the code made in phase 1 and received the following numbers. Compute the average of outputs and use this to estimate the area of A. **(6 p.)**

Output of Hille's code: 673, 664, 672, 679, 667, 650, 640, 678, 660, 667



AI NOT IN THE CURRICULUM (YET)

- Different local decisions, e.g. complete ban of AI



POTENTIAL AND RISKS OF AI IN EDUCATION

- AI as teacher's assistant (task design, lesson planning etc.)
- AI as an assistant teacher (in the service of the student/parent)
 - Patient
 - Present all the time
 - Adaptive to student needs
- Student using AI as an answering machine
- Teacher letting AI take charge
- AI can not replace human contact