Training Providers: Effective and Ethical Telehealth Practice via Video Conferencing

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Main Components of Competence Training (1-6 hours)

- Why? Who? What? When? Where? How?
- ► Cultural and Contextual/Setting Considerations Ex. Telehealth can help decrease the barrier of having an interpreter or translator online (language or sign)
- Key technology and security features (HIPAA)
- Ethics & Legal: Informed Consent, Interjurisdictional Practice, Risk & Emergency Back-up Information
- **Engagement + therapeutic techniques with children and teens
- Conducting Groups (as time allows or if requested)

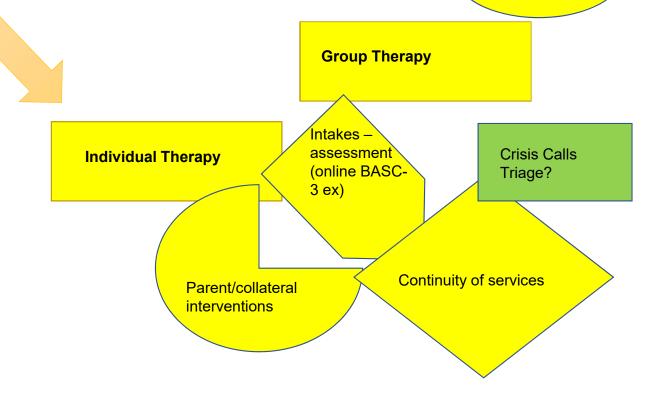
What services can we provide over telehealth

and who do we serve? (age, dx, rule-ins/rule-outs)

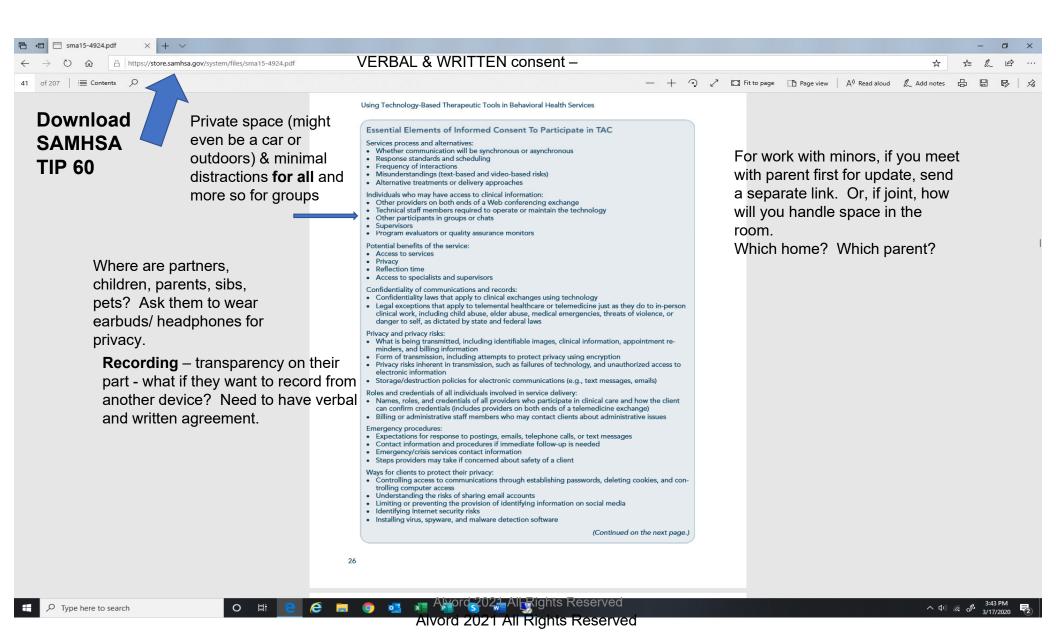
Supervision/ consultation

Think what you would do inperson, how you translate to video/audio or to phone. What do you gain/lose with each?





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BACK-UP and SAFETY PLANNING

- **Legal issues**: Licensure requirements DURING COVID19 and BEYOND / Temp license PSYPACT compact for psychologists Laws differ by state: Detention and involuntary commitment/ duty to warn/ protective services reporting
- **Ethical issues**: Area of competence. Appropriateness of treatment, Is this patient isolated and better served outside the home? Issues of confidentiality (i.e. recording). INFORMED CONSENT review telehealth agreement w minors as appropriate and adults in charge. Includes discussion of safety concerns and plans as well as technological back-up plans.
- **Technology**: Competence of use of VC. Internet speed, quality of audio and video, back-up plans for technology glitch.
- **Environment**: Lighting, privacy, others in the home/neighbors nearby, patient mobility (cast, use of wheelchair, walker, etc.). Guns or other weapons in the home.
- Resources in Community: local 911, hospitals or partial programs. Other emergency systems.
- ALWAYS have phone number and address of where they are during the session. Have contact info for identified back-up individual. Monitor risk each session include outcome measures.
- Collaborate with parents/families as appropriate, and with other providers! Have a team available for consult and emergency implementation.
- What if a client/teen slams their laptop shut?

Special Considerations w Children & Teens

(see guidelines Myers K, Nelson E-L, Rabinowitz T, et al. American Telemedicine Association Practice Guidelines for Telemental Health with Children and Adolescents (2017).

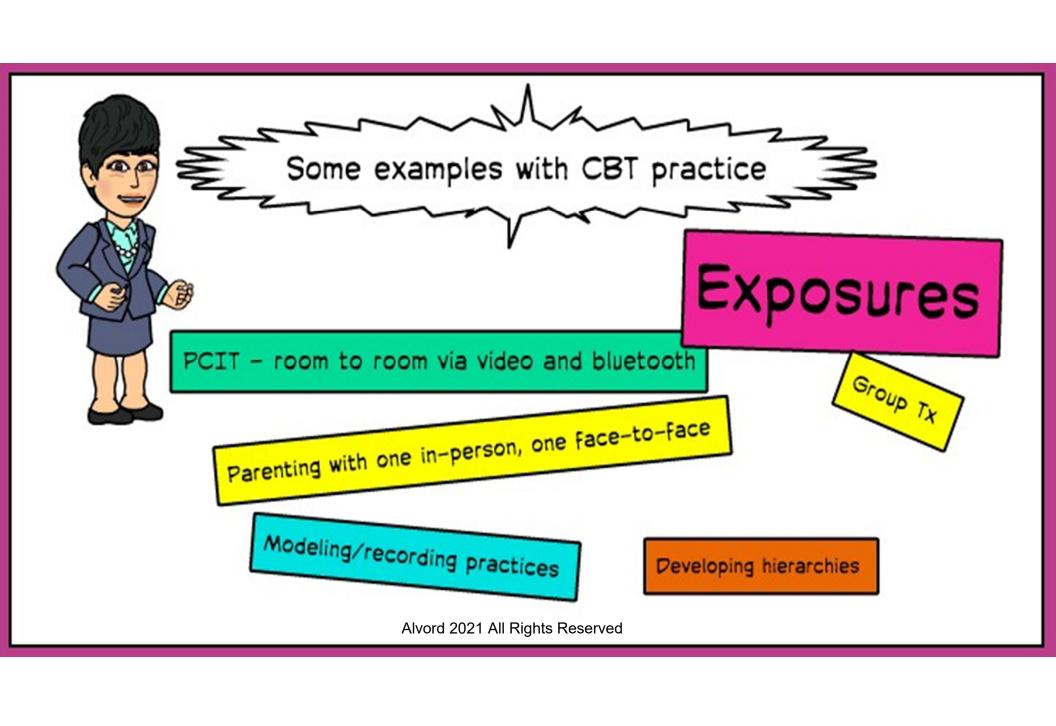
- Evidence-base exists, but we need more varied environments
- Legal issue: Permission from parent(s) or guardian—divorce/consent issues if you will do primarily virtual visits — which house?
- Involving systems (teachers, parents, siblings, other providers)
- Depending on age and activity level age, larger room with several cameras might be necessary

 or make telehealth inappropriate.
- Cameras with pan/tilt/zoom to better capture facial expressions
- Note what else they might be doing while talking with you? Who is in room? Pet?

- Emergency or urgent back up plan for teens, esp. important. What if they just SLAM the laptop shut or run out of the room or the house or are injured???
- Use of mobile devices for exposures smartphones, laptops, incorporating use of apps (Virtual Hope Box, Mood Coach, for ex.)
- School-based TMH increasing
- Providers seek update on TMH competency
- All ethical considerations as with adults, but more in addition as need to consider the family dynamics and custody.

Appropriate attire, position (upright) and space:

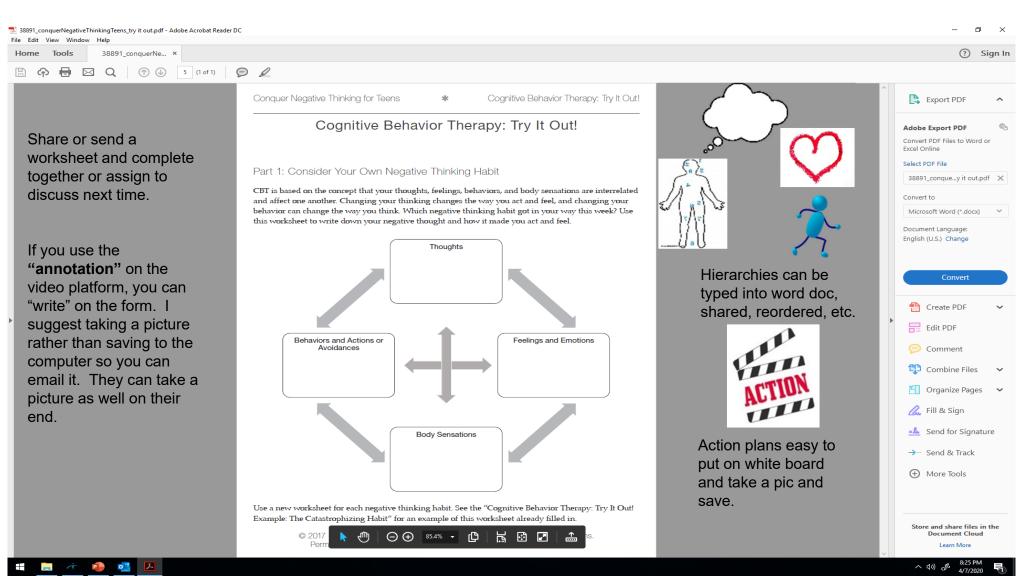




HOW? (HIPAA secure platforms, cameras and

Features that help with engagement

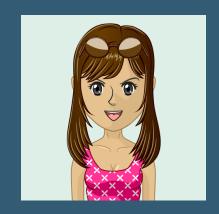
- Online Spinners
- Encrypted emails if send info, portal, or mail
- Screen share to show documents, assignments, share videos, audio recordings
- White Board (MS has a free downloadable one independent of platform)
- Capability to have more than 6 individuals if you run groups
- Security controls –passwords, unique id's, wait room, audio and video and chat room controls, enable/disable annotation for drawing, breakout rooms, screen sharing controls, and recording controlled by HOST only, if have permission.



Create fun avatars with kids and teens For ex. https://avachara.com/avatar/



Great to insert self-talk and reality checks







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